

API Architecture The Big Picture For Building APIs

Volume 2 API University Series

Digital Transformation and Modernization with IBM API Connect

Bryon Kataoka 2022-01-14 Successfully execute a strategic roadmap of digital transformation and modernize your enterprise with a proven API-led agile implementation approach by unlocking the full range of features in IBM API Connect Version 10 Key Features Explore techniques to design and deliver valuable customer-centric APIs using API Connect Manage your APIs with improved security and optimal performance across many channels Uncover hidden capabilities that help improve business agility and management within your API ecosystem Book Description IBM API Connect enables organizations to drive digital innovation using its scalable and robust API management capabilities across multi-cloud and hybrid environments. With API Connect's security, flexibility, and high performance, you'll be able to meet the needs of your enterprise and clients by extending your API footprint. This book provides a complete roadmap to create, manage, govern, and publish your APIs. You'll start by learning about API Connect components, such as API managers, developer portals, gateways, and analytics subsystems, as well as the management capabilities provided by CLI commands. You'll then develop APIs using OpenAPI and discover how you can enhance them with logic policies. The book shows you how to modernize SOAP and FHIR REST services as secure APIs with authentication, OAuth2/OpenID, and JWT, and demonstrates how

API Connect provides safeguards for GraphQL APIs as well as published APIs that are easy to discover and well documented. As you advance, the book guides you in generating unit tests that supplement DevOps pipelines using Git and Jenkins for improved agility, and concludes with best practices for implementing API governance and customizing API Connect components. By the end of this book, you'll have learned how to transform your business by speeding up the time-to-market of your products and increase the ROI for your enterprise. What you will learn

- Use API Connect to create, manage, and publish customer-centric, API-led solutions
- Run CLI commands to manage API configuration and deployments
- Create REST, SOAP, and GraphQL APIs securely using OpenAPI
- Support OAuth and JWT security methods using policies
- Create custom policies to supplement security
- Apply built-in policies to transform payloads
- Use CLIs and unit testing hooks within DevOps pipelines
- Find out how to customize Analytics dashboards and Portal User Interface

Who this book is for This book is for developers and architects who want to achieve digital transformation using IBM API Connect and successfully execute the strategic roadmap of enterprise modernization while effectively managing their API ecosystem. A solid understanding of what RESTful services and APIs can do and where to implement API security is necessary to get started. Experience in application development and basic knowledge of microservices, container orchestration, and cloud environments will help you to get the most out of this book.

Practical API Design Jaroslav Tulach 2008-09-20 You might think more than enough design books exist in the programming world already. In fact, there are so many that it makes sense to ask why you would read yet another. Is there really a need for yet another design book? In fact, there is a greater need than ever before, and *Practical API Design: Confessions of a Java Framework Architect* fills that need! Teaches you how to write an API that will stand the test of time Written by the designer of the

NetBeans API at Sun Technologies Based on best practices, scalability, and API design patterns

Developing Applications with IBM FileNet P8 APIs Wei-Dong Zhu 2009-12-30 This IBM® Redbooks® publication can help you develop content and process management applications with IBM FileNet® APIs. The IBM FileNet P8 suite of products contains a set of robust APIs that range from core platform APIs to supporting application APIs. This book focuses specifically on Content Engine and Process Engine APIs. Content Engine API topics that we discuss include creating, retrieving, updating, and deleting objects; querying and viewing documents; and batching and batch execution. We also explore more complex topics, including permissions and authorization, versioning, relationships, annotations, workflow subscriptions and event actions, metadata discovery, and dynamic security inheritance. Process Engine API topics that we discuss include launching a workflow, searching for and processing work items, and working with process status. The more complex topics we cover include, Component Integrator application space, role, workbasket, resource navigation in Process Engine REST API, ECM Widgets, and building a custom Get Next In-basket widget. To help you better understand programming with IBM FileNet APIs, we provide a sample application implemented for a fictional company. We include the data model, security model, workflows, and various applications developed for the sample. You can download them for your reference. This book is intended for IBM FileNet P8 application developers. We recommend using this book in conjunction with the online ECM help.

Agile Processes in Software Engineering and Extreme Programming - Workshops Maria Paasivaara 2020-09-23 This open access book constitutes the 6 research workshops, the Agile Education and Training Track, the Doctoral Symposium, as well as a panel presented at XP 2020, the 21st International Conference on Agile Software Development, which was held

during June 8-12, 2020. The conference was planned to take place at the IT University of Copenhagen, Denmark. Due to the COVID 19 pandemic, the conference was held online. In 2020, the following six workshops took place: Third International Workshop on Software-Intensive Business Eighth International Workshop on Large-Scale Agile Development Second European Symposium on Serverless Computing and Applications Second International Workshop on Agile Transformation First International Workshop on Agility with Microservices Programming Third International Workshop on Autonomous Agile Teams XP is the premier agile software development conference combining research and practice. It is a unique forum where agile researchers, practitioners, thought leaders, coaches, and trainers get together to present and discuss their most recent innovations, research results, experiences, concerns, challenges, and trends. XP conferences provide an informal environment to learn and trigger discussions and welcome both people new to agile and seasoned agile practitioners. The 31 papers presented in this volume were carefully reviewed and selected from overall 79 submissions. In addition to the 26 workshop papers, this volume also includes 2 papers from the Agile Education and Training Track and 3 papers from the Doctoral Symposium. Furthermore, the book contains a summary of a panel discussion with the topic “Covid-19’s Influence on the Future of Agile”.

OAuth Matthias Biehl 2014-11-15 This book offers an introduction to web-API security with OAuth 2.0 and OpenID Connect. In less than 50 pages you will gain an overview of the capabilities of OAuth. You will learn the core concepts of OAuth. You will get to know all four OAuth flows that are used in cloud solutions and mobile apps. If you have tried to read the official OAuth specification, you may get the impression that OAuth is complex. This book explains OAuth in simple terms. The different OAuth flows are visualized graphically using sequence diagrams. The diagrams allow you to see the big picture of the various

OAuth interactions. This high-level overview is complemented with rich set of example requests and responses and an explanation of the technical details. In the book the challenges and benefits of OAuth are presented, followed by an explanation of the technical concepts of OAuth. The technical concepts include the actors, endpoints, tokens and the four OAuth flows. Each flow is described in detail, including the use cases for each flow. Extensions of OAuth are presented, such as OpenID Connect and the SAML2 Bearer Profile. Who should read this book? You do not have the time to read long books? This book provides an overview, the core concepts, without getting lost in the small-small details. This book provides all the necessary information to get started with OAuth in less than 50 pages. You believe OAuth is complicated? OAuth may seem complex with flows and redirects going back and forth. This book will give you clarity by introducing the seemingly complicated material by many illustrations. These illustrations clearly show all the involved interaction parties and the messages they exchange. You want to learn the OAuth concepts efficiently? This book uses many illustrations and sequence diagrams. A good diagram says more than 1000 words. You want to learn the difference between OAuth and OpenID Connect? You wonder when the two concepts are used, what they have in common and what is different between them. This book will help you answer this question. You want to use OAuth in your mobile app? If you want to access resources that are protected by OAuth, you need to get a token first, before you can access the resource. For this, you need to understand the OAuth flows and the dependencies between the steps of the flows. You want to use OAuth to protect your APIs? OAuth is perfectly suited to protect your APIs. You can learn which OAuth endpoints need to be provided and which checks need to be made within the protected APIs.

Data Mesh Zhamak Dehghani 2022-03-08 We're at an inflection point in data, where our data management solutions no longer

match the complexity of organizations, the proliferation of data sources, and the scope of our aspirations to get value from data with AI and analytics. In this practical book, author Zhamak Dehghani introduces data mesh, a decentralized sociotechnical paradigm drawn from modern distributed architecture that provides a new approach to sourcing, sharing, accessing, and managing analytical data at scale. Dehghani guides practitioners, architects, technical leaders, and decision makers on their journey from traditional big data architecture to a distributed and multidimensional approach to analytical data management. Data mesh treats data as a product, considers domains as a primary concern, applies platform thinking to create self-serve data infrastructure, and introduces a federated computational model of data governance. Get a complete introduction to data mesh principles and its constituents Design a data mesh architecture Guide a data mesh strategy and execution Navigate organizational design to a decentralized data ownership model Move beyond traditional data warehouses and lakes to a distributed data mesh

GraphQL API Design Matthias Biehl 2018-01-30 Want to build APIs like Facebook? Since Facebook's framework for building APIs, GraphQL, has become publicly available, this ambition seems to be within reach for many companies. And that is great. But first, let's learn what GraphQL really is and - maybe even more importantly - let's figure out how to apply GraphQL to build APIs that consumers love. Do you like to learn hands-on? In this book, we take a hands-on approach to learning GraphQL. We first explore the concepts of the two GraphQL languages using examples. Then we start writing some code for our first GraphQL API. We develop this API step by step, from creating a schema and resolving queries, over mocking data and connecting data sources all the way to developing mutations and setting up event subscriptions. Are your API consumers important to you? This book shows you how to apply a consumer-oriented design process

for GraphQL APIs, so you can deliver what your consumers really want: an API that solves their problems and offers a great developer experience. Do you want to enable the API consumers so they can build great apps? This book explains the GraphQL query language, which allows the API consumers to retrieve data, write data and get notified when data changes. More importantly, you let them decide, which data they really need from the API. Do you want to make your API easy and intuitive to use? This book shows you how to use the GraphQL schema language to define a type system for your API, which serves as a reference documentation and helps your API consumers write queries that are syntactically correct. Do you want to profit from what has worked for others? This book provides a collection of best practices for GraphQL that have worked for other companies, e.g. regarding pagination, authentication and caching. REST vs. GraphQL: Which one is better? GraphQL and REST are competing philosophies for building APIs. It is not in the scope of this book to compare or discuss the two approaches. The focus of this book is on a hands-on approach for learning GraphQL.

Python API Development Fundamentals Jack Chan 2019-11-22

Learn all that's needed to build a fully functional web application from scratch. Key Features
Delve deep into the principle behind RESTful API
Learn how to build a scalable web application with the RESTful API architecture and Flask framework
Know what are the exact tools and methodology to test your applications and how to use them
Book Description Python is a flexible language that can be used for much more than just script development. By knowing the Python RESTful APIs work, you can build a powerful backend for web applications and mobile applications using Python. You'll take your first steps by building a simple API and learning how the frontend web interface can communicate with the backend. You'll also learn how to serialize and deserialize objects using the marshmallow library. Then, you'll learn how to authenticate and authorize users using Flask-JWT. You'll also

learn how to enhance your APIs by adding useful features, such as email, image upload, searching, and pagination. You'll wrap up the whole book by deploying your APIs to the cloud. By the end of this book, you'll have the confidence and skill to leverage the power of RESTful APIs and Python to build efficient web applications. What you will learn

- Understand the concept of a RESTful API
- Build a RESTful API using Flask and the Flask-Restful extension
- Manipulate a database using Flask-SQLAlchemy and Flask-Migrate
- Send out plaintext and HTML format emails using the Mailgun API
- Implement a pagination function using Flask-SQLAlchemy
- Use caching to improve API performance and efficiently obtain the latest information
- Deploy an application to Heroku and test it using Postman

Who this book is for This book is ideal for aspiring software developers who have a basic-to-intermediate knowledge of Python programming and who want to develop web applications using Python. Knowledge of how web applications work will be beneficial but is not essential.

RESTful Java with JAX-RS Bill Burke 2009-11-17 Provides information on developing distributed Web services in Java using the RESTful architectural principles and JAX-RS in Java EE 6.

Deep Learning for Coders with fastai and PyTorch Jeremy Howard 2020-06-29 Deep learning is often viewed as the exclusive domain of math PhDs and big tech companies. But as this hands-on guide demonstrates, programmers comfortable with Python can achieve impressive results in deep learning with little math background, small amounts of data, and minimal code. How? With fastai, the first library to provide a consistent interface to the most frequently used deep learning applications. Authors Jeremy Howard and Sylvain Gugger, the creators of fastai, show you how to train a model on a wide range of tasks using fastai and PyTorch. You'll also dive progressively further into deep learning theory to gain a complete understanding of the algorithms behind the scenes. Train models in computer vision, natural language processing, tabular data, and collaborative

filtering Learn the latest deep learning techniques that matter most in practice Improve accuracy, speed, and reliability by understanding how deep learning models work Discover how to turn your models into web applications Implement deep learning algorithms from scratch Consider the ethical implications of your work Gain insight from the foreword by PyTorch cofounder, Soumith Chintala

IBM Z Integration Guide for Hybrid Cloud Nigel Williams

2020-04-11 Today, organizations are responding to market demands and regulatory requirements faster than ever by

extending their applications and data to new digital applications.

This drive to deliver new functions at speed has paved the way for

a huge growth in cloud-native applications, hosted in both public

and private cloud infrastructures. Leading organizations are now

exploiting the best of both worlds by combining their traditional

enterprise IT with cloud. This hybrid cloud approach places new

requirements on the integration architectures needed to bring

these two worlds together. One of the largest providers of

application logic and data services in enterprises today is IBM Z,

making it a critical service provider in a hybrid cloud

architecture. The primary goal of this IBM Redpaper publication

is to help IT architects choose between the different application

integration architectures that can be used for hybrid integration

with IBM Z, including REST APIs, messaging, and event streams.

Modern API Development with Spring and Spring Boot Sourabh

Sharma 2021-06-25 A developer's guide to designing, testing, and

securing production-ready modern APIs with the help of practical

ideas to improve your application's functionality Key

FeaturesBuild resilient software for your enterprises and

customers by understanding the complete API development life

cycleOvercome the challenges of traditional API design by

adapting to a new and evolving culture of modern API

developmentUse Spring and Spring Boot to develop future-proof

scalable APIsBook Description The philosophy of API development

has evolved over the years to serve the modern needs of enterprise architecture, and developers need to know how to adapt to these modern API design principles. Apps are now developed with APIs that enable ease of integration for the cloud environment and distributed systems. With this Spring book, you'll discover various kinds of production-ready API implementation using REST APIs and explore async using the reactive paradigm, gRPC, and GraphQL. You'll learn how to design evolving REST-based APIs supported by HATEOAS and ETAGs and develop reactive, async, non-blocking APIs. After that, you'll see how to secure REST APIs using Spring Security and find out how the APIs that you develop are consumed by the app's UI. The book then takes you through the process of testing, deploying, logging, and monitoring your APIs. You'll also explore API development using gRPC and GraphQL and design modern scalable architecture with microservices. The book helps you gain practical knowledge of modern API implementation using a sample e-commerce app. By the end of this Spring book, you'll be able to develop, test, and deploy highly scalable, maintainable, and developer-friendly APIs to help your customers to transform their business. What you will learn

Understand RESTful API development, its design paradigm, and its best practices
Become well versed in Spring's core components for implementing RESTful web services
Implement reactive APIs and explore async API development
Apply Spring Security for authentication using JWT and authorization of requests
Develop a React-based UI to consume APIs
Implement gRPC inter-service communication
Design GraphQL-based APIs by understanding workflows and tooling
Gain insights into how you can secure, test, monitor, and deploy your APIs
Who this book is for This book is for inexperienced Java programmers, comp science, or coding boot camp graduates who have knowledge of basic programming constructs, data structures, and algorithms in Java but lack the practical web development skills necessary to start working as a

developer. Professionals who've recently joined a startup or a company and are tasked with creating real-world web APIs and services will also find this book helpful. This book is also a good resource for Java developers who are looking for a career move into web development to get started with the basics of web service development.

Continuous API Management Mehdi Medjaoui 2018-11-14 A lot of work is required to release an API, but the effort doesn't always pay off. Overplanning before an API matures is a wasted investment, while underplanning can lead to disaster. This practical guide provides maturity models for individual APIs and multi-API landscapes to help you invest the right human and company resources for the right maturity level at the right time. How do you balance the desire for agility and speed with the need for robust and scalable operations? Four experts from the API Academy show software architects, program directors, and product owners how to maximize the value of their APIs by managing them as products through a continuous life cycle. Learn which API decisions you need to govern and how and where to do so Design, deploy, and manage APIs using an API-as-a-product (AaaS) approach Examine ten pillars that form the foundation of API product work Learn how the continuous improvement model governs changes throughout an API's lifetime Explore the five stages of a complete API product life cycle Delve into team roles needed to design, build, and maintain your APIs Learn how to manage your API landscape—the set of APIs published by your organization

Programming Persistent Memory Steve Scargall 2020-01-09 Beginning and experienced programmers will use this comprehensive guide to persistent memory programming. You will understand how persistent memory brings together several new software/hardware requirements, and offers great promise for better performance and faster application startup times—a huge leap forward in byte-addressable capacity compared with

current DRAM offerings. This revolutionary new technology gives applications significant performance and capacity improvements over existing technologies. It requires a new way of thinking and developing, which makes this highly disruptive to the IT/computing industry. The full spectrum of industry sectors that will benefit from this technology include, but are not limited to, in-memory and traditional databases, AI, analytics, HPC, virtualization, and big data. Programming Persistent Memory describes the technology and why it is exciting the industry. It covers the operating system and hardware requirements as well as how to create development environments using emulated or real persistent memory hardware. The book explains fundamental concepts; provides an introduction to persistent memory programming APIs for C, C++, JavaScript, and other languages; discusses RMDA with persistent memory; reviews security features; and presents many examples. Source code and examples that you can run on your own systems are included. What You'll Learn Understand what persistent memory is, what it does, and the value it brings to the industry Become familiar with the operating system and hardware requirements to use persistent memory Know the fundamentals of persistent memory programming: why it is different from current programming methods, and what developers need to keep in mind when programming for persistence Look at persistent memory application development by example using the Persistent Memory Development Kit (PMDK) Design and optimize data structures for persistent memory Study how real-world applications are modified to leverage persistent memory Utilize the tools available for persistent memory programming, application performance profiling, and debugging Who This Book Is For C, C++, Java, and Python developers, but will also be useful to software, cloud, and hardware architects across a broad spectrum of sectors, including cloud service providers, independent software vendors, high performance compute, artificial intelligence, data analytics, big

data, etc.

APIs: A Strategy Guide Daniel Jacobson 2012 "Creating channels with application programming interfaces"--Cover.

Principles of Web API Design James Higginbotham 2022-02-26

The Full-Lifecycle Guide to API Design Principles of Web API

Design brings together principles and processes to help you succeed across the entire API design lifecycle. Drawing on extensive in-the-trenches experience, leading consultant James Higginbotham helps you align every stakeholder on specific outcomes, design APIs that deliver value, and scale the design process from small teams to the entire organization.

Higginbotham helps you bring an "outside-in" perspective to API design to reflect the voices of customers and product teams, map requirements to specific and well-organized APIs, and choose the right API style for writing them. He walks through a real-world example from the ground up, offering guidance for anyone designing new APIs or extending existing APIs. Deliver great APIs by getting your design processes right Gain agreement on specific outcomes from design teams, customers, and other stakeholders Craft job stories, conduct EventStorming, and model capabilities Identify the right APIs, and organize operations into coherent API profiles Choose the best styles for each project: REST, gRPC, GraphQL, or event-based async APIs Refine designs based on feedback from documenters, testers, and customers Decompose APIs into microservices Mature your API program, implementing design and management processes that scale This guide is invaluable for anyone involved in planning or building APIs--architects, developers, team leaders, managers in single and multi-team environments, and any technical or business professional delivering "API-as-a-product" offerings. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

OpenID Connect & JWT Matthias Biehl 2019-02-02 Do you want to know how OpenID Connect works? This book is for you!

Exploring how OpenID Connect works in detail is the subject of this book. We take a bottom-up approach and first study all the elements (actors, endpoints, and tokens) of OpenID Connect. This puts us in an excellent position for the second step: to understand the various OpenID Connect Flows - how the actors, endpoints, and tokens are put together to transmit identity claims securely. Do you wonder why there are several OpenID Connect Flows? Whether we use OpenID Connect from a mobile app, a script in a browser or from a secure backend server, there is an appropriate OpenID Connect Flow with the right tradeoffs in security, functionality, and convenience for each of these scenarios. This book helps you to choose the right one. Do you think that these OpenID Connect Flows are confusing? You are not alone; the OpenID Connect Flows tend to get confusing. However, with this book, we make it clear and easy to understand: We visualize these flows and show how to choose the flow that is appropriate for a given scenario. A picture says more than a 1000 words - that is why we explain the OpenID Connect Flows using easy to understand sequence diagrams. Do you want to understand how JWT works? This book explains what a JSON Web Token (JWT) is, how it is used in OpenID Connect, how it is constructed, what data it contains, how to read it, and how to protect its contents. Do you wonder why there are so many tokens in OpenID Connect and how to use them? There are JWT, JWS, JWE, access tokens, refresh tokens, identity tokens, and authorization codes. This book helps you to make sense of them all. Using examples, we explore how the tokens are used, constructed, signed, and encrypted. Why is OpenID Connect so popular? If used in the right way, OpenID Connect is powerful, and everyone loves it: End-users don't need to signup and remember a new password Business owners enjoy high conversion rates Developers don't get any grey hair over securely storing credentials Do you want to increase the conversion rate of your app? Signup and login to a new app become so smooth and convenient that end-users are

much more likely to try a new app. It is supported, e.g. by Google, Yahoo, or Microsoft. Would you like to manage no credentials but still have authenticated users? For us developers of web and mobile apps, these signup and login features are attractive, too: we do not need to manage user credentials, and we get a higher conversion rate resulting in more new customers. In effect, this means cutting costs and increasing the number of new customers for our apps. Which programming language do you use in the book? This is not a programming book, don't expect implementations with a specific programming language or library. Instead, we focus on understanding OpenID Connect on a conceptual level, so we can design and architect apps that work with OpenID Connect. And OpenID Connect is the standard behind creating smooth login and signup experiences, increasing the customer signup rate, and creating highly converting apps.

RESTful Web API Design with Node.js Valentin Bojinov

2016-05-26 Design and implement efficient RESTful solutions with this practical hands-on guide About This Book Create a fully featured RESTful API solution from scratch. Learn how to leverage Node.JS, Express, MongoDB and NoSQL datastores to give an extra edge to your REST API design. Use this practical guide to integrate MongoDB in your Node.js application. Who This Book Is For The ideal target audience for this book is web developers who have some experience with RESTful services. Familiarity with basic JavaScript programming techniques is required. No prior experience with Node.JS or Express.js is required. What You Will Learn Install, develop, and test your own Node.js user modules Comprehend the differences between an HTTP and a RESTful application Optimize RESTful service URI routing with best practices Eliminate third-party dependencies in your tests with mocking Learn about NoSQL data stores and integrate MongoDB in your Node.js application with Mongoose Secure your services with NoSQL database integration within Node.js applications Enrich your development skills to create

scalable, server-side, RESTful applications based on the Node.js platform In Detail In this era of cloud computing, every data provisioning solution is built in a scalable and fail-safe way. Thus, when building RESTful services, the right choice for the underlying platform is vital. Node.js, with its asynchronous, event-driven architecture, is exactly the right choice to build RESTful APIs. This book will help you enrich your development skills to create scalable, server-side, RESTful applications based on the Node.js platform. Starting with the fundamentals of REST, you will understand why RESTful web services are better data provisioning solution than other technologies. You will start setting up a development environment by installing Node.js, Express.js, and other modules. Next, you will write a simple HTTP request handler and create and test Node.js modules using automated tests and mock objects. You will then have to choose the most appropriate data storage type, having options between a key/value or document data store, and also you will implement automated tests for it. This module will evolve chapter by chapter until it turns into a full-fledged and secure Restful service. Style and approach Create state of the art RESTful API solutions leveraging Node.JS 4.x.

Game Engine Architecture Jason Gregory 2017-03-27 Hailed as a "must-have textbook" (CHOICE, January 2010), the first edition of *Game Engine Architecture* provided readers with a complete guide to the theory and practice of game engine software development. Updating the content to match today's landscape of game engine architecture, this second edition continues to thoroughly cover the major components that make up a typical commercial game engine. New to the Second Edition Information on new topics, including the latest variant of the C++ programming language, C++11, and the architecture of the eighth generation of gaming consoles, the Xbox One and PlayStation 4 New chapter on audio technology covering the fundamentals of the physics, mathematics, and technology that go

into creating an AAA game audio engine Updated sections on multicore programming, pipelined CPU architecture and optimization, localization, pseudovectors and Grassman algebra, dual quaternions, SIMD vector math, memory alignment, and anti-aliasing Insight into the making of Naughty Dog's latest hit, The Last of Us The book presents the theory underlying various subsystems that comprise a commercial game engine as well as the data structures, algorithms, and software interfaces that are typically used to implement them. It primarily focuses on the engine itself, including a host of low-level foundation systems, the rendering engine, the collision system, the physics simulation, character animation, and audio. An in-depth discussion on the "gameplay foundation layer" delves into the game's object model, world editor, event system, and scripting system. The text also touches on some aspects of gameplay programming, including player mechanics, cameras, and AI. An awareness-building tool and a jumping-off point for further learning, Game Engine Architecture, Second Edition gives readers a solid understanding of both the theory and common practices employed within each of the engineering disciplines covered. The book will help readers on their journey through this fascinating and multifaceted field.

SCION: A Secure Internet Architecture Adrian Perrig

2017-10-13 This book describes the essential components of the SCION secure Internet architecture, the first architecture designed foremost for strong security and high availability. Among its core features, SCION also provides route control, explicit trust information, multipath communication, scalable quality-of-service guarantees, and efficient forwarding. The book includes functional specifications of the network elements, communication protocols among these elements, data structures, and configuration files. In particular, the book offers a specification of a working prototype. The authors provide a comprehensive description of the main design features for achieving a secure Internet architecture. They facilitate the

reader throughout, structuring the book so that the technical detail gradually increases, and supporting the text with a glossary, an index, a list of abbreviations, answers to frequently asked questions, and special highlighting for examples and for sections that explain important research, engineering, and deployment features. The book is suitable for researchers, practitioners, and graduate students who are interested in network security.

API Design for C++ Martin Reddy 2011-03-14 API Design for C++ provides a comprehensive discussion of Application Programming Interface (API) development, from initial design through implementation, testing, documentation, release, versioning, maintenance, and deprecation. It is the only book that teaches the strategies of C++ API development, including interface design, versioning, scripting, and plug-in extensibility. Drawing from the author's experience on large scale, collaborative software projects, the text offers practical techniques of API design that produce robust code for the long term. It presents patterns and practices that provide real value to individual developers as well as organizations. API Design for C++ explores often overlooked issues, both technical and non-technical, contributing to successful design decisions that produce high quality, robust, and long-lived APIs. It focuses on various API styles and patterns that will allow you to produce elegant and durable libraries. A discussion on testing strategies concentrates on automated API testing techniques rather than attempting to include end-user application testing techniques such as GUI testing, system testing, or manual testing. Each concept is illustrated with extensive C++ code examples, and fully functional examples and working source code for experimentation are available online. This book will be helpful to new programmers who understand the fundamentals of C++ and who want to advance their design skills, as well as to senior engineers and software architects seeking to gain new expertise to

complement their existing talents. Three specific groups of readers are targeted: practicing software engineers and architects, technical managers, and students and educators. The only book that teaches the strategies of C++ API development, including design, versioning, documentation, testing, scripting, and extensibility. Extensive code examples illustrate each concept, with fully functional examples and working source code for experimentation available online. Covers various API styles and patterns with a focus on practical and efficient designs for large-scale long-term projects.

Hands-On RESTful API Design Patterns and Best Practices

Harihara Subramanian 2019-01-31 Build effective RESTful APIs for enterprise with design patterns and REST framework's out-of-the-box capabilities Key Features Understand advanced topics such as API gateways, API securities, and cloud Implement patterns programmatically with easy-to-follow examples Modernize legacy codebase using API connectors, layers, and microservices Book Description This book deals with the Representational State Transfer (REST) paradigm, which is an architectural style that allows networked devices to communicate with each other over the internet. With the help of this book, you'll explore the concepts of service-oriented architecture (SOA), event-driven architecture (EDA), and resource-oriented architecture (ROA). This book covers why there is an insistence for high-quality APIs toward enterprise integration. It also covers how to optimize and explore endpoints for microservices with API gateways and touches upon integrated platforms and Hubs for RESTful APIs. You'll also understand how application delivery and deployments can be simplified and streamlined in the REST world. The book will help you dig deeper into the distinct contributions of RESTful services for IoT analytics and applications. Besides detailing the API design and development aspects, this book will assist you in designing and developing production-ready, testable, sustainable, and enterprise-grade

APIs. By the end of the book, you'll be empowered with all that you need to create highly flexible APIs for next-generation RESTful services and applications. What you will learn

- Explore RESTful concepts, including URI, HATEOAS, and Code on Demand
- Study core patterns like Statelessness, Pagination, and Discoverability
- Optimize endpoints for linked microservices with API gateways
- Delve into API authentication, authorization, and API security implementations
- Work with Service Orchestration to craft composite and process-aware services
- Expose RESTful protocol-based APIs for cloud computing

Who this book is for This book is primarily for web, mobile, and cloud services developers, architects, and consultants who want to build well-designed APIs for creating and sustaining enterprise-class applications. You'll also benefit from this book if you want to understand the finer details of RESTful APIs and their design techniques along with some tricks and tips.

Reusable Firmware Development Jacob Beningo 2017-12-06 Gain the knowledge and skills necessary to improve your embedded software and benefit from author Jacob Beningo's more than 15 years developing reusable and portable software for resource-constrained microcontroller-based systems. You will explore APIs, HALs, and driver development among other topics to acquire a solid foundation for improving your own software. Reusable Firmware Development: A Practical Approach to APIs, HALs and Drivers not only explains critical concepts, but also provides a plethora of examples, exercises, and case studies on how to use and implement the concepts. What You'll Learn Develop portable firmware using the C programming language Discover APIs and HALs, explore their differences, and see why they are important to developers of resource-constrained software Master microcontroller driver development concepts, strategies, and examples Write drivers that are reusable across multiple MCU families and vendors Improve the way software documented Design APIs and HALs for microcontroller-based systems Who

This Book Is For Those with some prior experience with embedded programming.

Designing Web APIs Brenda Jin 2018-08-29 Using a web API to provide services to application developers is one of the more satisfying endeavors that software engineers undertake. But building a popular API with a thriving developer ecosystem is also one of the most challenging. With this practical guide, developers, architects, and tech leads will learn how to navigate complex decisions for designing, scaling, marketing, and evolving interoperable APIs. Authors Brenda Jin, Saurabh Sahni, and Amir Shevat explain API design theory and provide hands-on exercises for building your web API and managing its operation in production. You'll also learn how to build and maintain a following of app developers. This book includes expert advice, worksheets, checklists, and case studies from companies including Slack, Stripe, Facebook, Microsoft, Cloudinary, Oracle, and GitHub. Get an overview of request-response and event-driven API design paradigms Learn best practices for designing an API that meets the needs of your users Use a template to create an API design process Scale your web API to support a growing number of API calls and use cases Regularly adapt the API to reflect changes to your product or business Provide developer resources that include API documentation, samples, and tools

SQL QuickStart Guide Walter Shields 2019-11-19 THE BEST SQL BOOK FOR BEGINNERS - HANDS DOWN! *INCLUDES FREE ACCESS TO A SAMPLE DATABASE, SQL BROWSER APP, COMPREHENSION QUIZES & SEVERAL OTHER DIGITAL RESOURCES!* Not sure how to prepare for the data-driven future? This book shows you EXACTLY what you need to know to successfully use the SQL programming language to enhance your career! Are you a developer who wants to expand your mastery to database management? Then you NEED this book. Buy now and start reading today! Are you a project manager who needs to

better understand your development team's needs? A decision maker who needs to make deeper data-driven analysis?

Everything you need to know is included in these pages! The ubiquity of big data means that now more than ever there is a burning need to warehouse, access, and understand the contents of massive databases quickly and efficiently. That's where SQL comes in. SQL is the workhorse programming language that forms the backbone of modern data management and interpretation. Any database management professional will tell you that despite trendy data management languages that come and go, SQL remains the most widely used and most reliable to date, with no signs of stopping. In this comprehensive guide, experienced mentor and SQL expert Walter Shields draws on his considerable knowledge to make the topic of relational database management accessible, easy to understand, and highly actionable. SQL QuickStart Guide is ideal for those seeking to increase their job prospects and enhance their careers, for developers looking to expand their programming capabilities, or for anyone who wants to take advantage of our inevitably data-driven future—even with no prior coding experience! SQL QuickStart Guide Is For: - Professionals looking to augment their job skills in preparation for a data-driven future - Job seekers who want to pad their skills and resume for a durable employability edge - Beginners with zero prior experience Managers, decision makers, and business owners looking to manage data-driven business insights - Developers looking to expand their mastery beyond the full stack Anyone who wants to be better prepared for our data-driven future! In SQL QuickStart Guide You'll Discover: - The basic structure of databases—what they are, how they work, and how to successfully navigate them - How to use SQL to retrieve and understand data no matter the scale of a database (aided by numerous images and examples) - The most important SQL queries, along with how and when to use them for best effect - Professional applications of SQL and how to “sell” your new SQL

skills to your employer, along with other career-enhancing considerations *LIFETIME ACCESS TO FREE SQL RESOURCES*: Each book comes with free lifetime access to tons of exclusive online resources to help you master SQL, such as workbooks, cheat sheets and reference guides. *GIVING BACK* QuickStart Guides proudly supports One Tree Planted as a reforestation partner.

Microservice Architecture Irakli Nadareishvili 2016-07-18 Have you heard about the tremendous success Amazon and Netflix have had by switching to a microservice architecture? Are you wondering how this can benefit your company? Or are you skeptical about how it might work? If you've answered yes to any of these questions, this practical book will benefit you. You'll learn how to take advantage of the microservice architectural style for building systems, and learn from the experiences of others to adopt and execute this approach most successfully.

Webhooks - Events for RESTful APIs Matthias Biehl 2017-12-22 Got RESTful APIs? Great. API consumers love them. But today, such RESTful APIs are not enough for the evolving expectations of API consumers. Their apps need to be responsive, event-based and react to changes in near real-time. This results in a new set of requirements for the APIs, which power the apps. APIs now need to provide concepts such as events, notifications, triggers, and subscriptions. These concepts are not natively supported by the REST architectural style. In this book we show how to engineer RESTful APIs that support events with a webhook infrastructure. What are the alternatives to webhooks? We study several approaches for realizing events, such as Polling, Long Polling, Webhooks, HTTP Streaming, Server-Sent Events, WebSockets, WebSub and GraphQL Subscriptions. All of these approaches have their advantages and disadvantages. Can webhooks communicate in real-time? We study the non-functional requirements of a webhooks infrastructure, in areas such as security, reliability and developer experience. How do well-known

API providers design webhooks? We examine the webhook infrastructure provided by GitHub, BitBucket, Stripe, Slack, and Intercom. With the best practices, case studies, and design templates provided in this book, we want to help you extend your API portfolio with a modern webhook infrastructure. So you can offer both APIs and events that developers love to use.

REST API Design Rulebook Mark Masse 2011-10-25 The basic rules of REST APIs - "many nouns, few verbs, stick with HTTP" - seem easy, but that simplicity and power require discipline to work smoothly. This brief guide provides next steps for implementing complex projects on simple and extensible foundations.

Getting Started with IBM API Connect: Scenarios Guide

Alex Seriy 2016-09-08 IBM® API Connect is an API management solution from IBM that offers capabilities to create, run, manage, and secure APIs and microservices. By using these capabilities, the full lifecycle of APIs for on-premises and cloud environments can be managed. This IBM Redpaper™ publication describes practical scenarios that show the API Connect capabilities for managing the full API life cycle, creating, running, securing, and managing the APIs. This Redpaper publication is targeted to users of an API Connect based API strategy, developers, IT architects, and technical evangelists. If you are not familiar with APIs or API Connect, we suggest that you read the Redpaper publication *Getting Started with IBM API Connect: Concepts, Architecture and Strategy Guide*, REDP-5349, before reading this publication.

API Design Patterns JJ Geewax 2021-08-17 "A concept-rich book on API design patterns. Deeply engrossing and fun to read." - Satej Sahu, Honeywell *API Design Patterns* lays out a set of design principles for building internal and public-facing APIs. In *API Design Patterns* you will learn: Guiding principles for API patterns Fundamentals of resource layout and naming Handling data types for any programming language Standard methods that

ensure predictability Field masks for targeted partial updates Authentication and validation methods for secure APIs Collective operations for moving, managing, and deleting data Advanced patterns for special interactions and data transformations API Design Patterns reveals best practices for building stable, user-friendly APIs. These design patterns can be applied to solve common API problems and flexibly altered to fit specific needs. Hands-on examples and relevant cases illustrate patterns for API fundamentals, advanced functionalities, and uncommon scenarios. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology APIs are contracts that define how applications, services, and components communicate. API design patterns provide a shared set of best practices, specifications and standards that ensure APIs are reliable and simple for other developers. This book collects and explains the most important patterns from both the API design community and the experts at Google. About the book API Design Patterns lays out a set of principles for building internal and public-facing APIs. Google API expert JJ Geewax presents patterns that ensure your APIs are consistent, scalable, and flexible. You'll improve the design of the most common APIs, plus discover techniques for tricky edge cases. Precise illustrations, relevant examples, and detailed scenarios make every pattern clear and easy to understand. What's inside Guiding principles for API patterns Fundamentals of resource layout and naming Advanced patterns for special interactions and data transformations A detailed case-study on building an API and adding features About the reader For developers building web and internal APIs in any language. About the author JJ Geewax is a software engineer at Google, focusing on Google Cloud Platform, API design, and real-time payment systems. He is also the author of Manning's Google Cloud Platform in Action. Table of Contents PART 1 INTRODUCTION 1 Introduction to APIs 2 Introduction to API design patterns PART 2

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RESTful Web APIs Leonard Richardson 2013-09-12 The popularity
of REST in recent years has led to tremendous growth in almost-
RESTful APIs that don't include many of the architecture's
benefits. With this practical guide, you'll learn what it takes to
design usable REST APIs that evolve over time. By focusing on
solutions that cross a variety of domains, this book shows you
how to create powerful and secure applications, using the tools
designed for the world's most successful distributed computing
system: the World Wide Web. You'll explore the concepts behind
REST, learn different strategies for creating hypermedia-based
APIs, and then put everything together with a step-by-step guide
to designing a RESTful Web API. Examine API design strategies,
including the collection pattern and pure hypermedia Understand
how hypermedia ties representations together into a coherent API
Discover how XMDP and ALPS profile formats can help you meet
the Web API "semantic challenge" Learn close to two-dozen
standardized hypermedia data formats Apply best practices for
using HTTP in API implementations Create Web APIs with the
JSON-LD standard and other the Linked Data approaches
Understand the CoAP protocol for using REST in embedded
systems

RESTful API Design Matthias Biehl 2016-08-29 Looking for Best Practices for RESTful APIs? This book is for you! Why? Because this book is packed with practical experience on what works best for RESTful API Design. You want to design APIs like a Pro? Use API description languages to both design APIs and develop APIs efficiently. The book introduces the two most common API description languages RAML, OpenAPI, and Swagger. Your company cares about its customers? Learn API product management with a customer-centric design and development approach for APIs. Learn how to manage APIs as a product and how to follow an API-first approach. Build APIs your customers love! You want to manage the complete API lifecycle? An API development methodology is proposed to guide you through the lifecycle: API inception, API design, API development, API publication, API evolution, and maintenance. You want to build APIs right? This book shows best practices for REST design, such as the correct use of resources, URIs, representations, content types, data formats, parameters, HTTP status codes, and HTTP methods. Your APIs connect to legacy systems? The book shows best practices for connecting APIs to existing backend systems. Your APIs connect to a mesh of microservices? The book shows the principles for designing APIs for scalable, autonomous microservices. You expect lots of traffic on your API? The book shows you how to achieve high performance, availability and maintainability. You want to build APIs that last for decades? We study API versioning, API evolution, backward- and forward-compatibility and show API design patterns for versioning. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

Pro RESTful APIs Sanjay Patni 2017-03-20 Discover the RESTful technologies, including REST, JSON, XML, JAX-RS web services, SOAP and more, for building today's microservices, big data applications, and web service applications. This book is based on

a course the Oracle-based author is teaching for UC Santa Cruz Silicon Valley which covers architecture, design best practices and coding labs. Pro RESTful APIs: Design gives you all the fundamentals from the top down: from the top (architecture) through the middle (design) to the bottom (coding). This book is a must have for any microservices or web services developer building applications and services. What You'll Learn Discover the key RESTful APIs, including REST, JSON, XML, JAX, SOAP and more Use these for web services and data exchange, especially in today's big data context Harness XML, JSON, REST, and JAX-RS in examples and case studies Apply best practices to your solutions' architecture Who This Book Is For Experienced web programmers and developers.

Accelerating Modernization with Agile Integration Adeline SE Chun 2020-07-01 The organization pursuing digital transformation must embrace new ways to use and deploy integration technologies, so they can move quickly in a manner appropriate to the goals of multicloud, decentralization, and microservices. The integration layer must transform to allow organizations to move boldly in building new customer experiences, rather than forcing models for architecture and development that pull away from maximizing the organization's productivity. Many organizations have started embracing agile application techniques, such as microservice architecture, and are now seeing the benefits of that shift. This approach complements and accelerates an enterprise's API strategy. Businesses should also seek to use this approach to modernize their existing integration and messaging infrastructure to achieve more effective ways to manage and operate their integration services in their private or public cloud. This IBM® Redbooks® publication explores the merits of what we refer to as agile integration; a container-based, decentralized, and microservice-aligned approach for integration solutions that meets the demands of agility, scalability, and resilience required by digital

transformation. It also discusses how the IBM Cloud Pak for Integration marks a significant leap forward in integration technology by embracing both a cloud-native approach and container technology to achieve the goals of agile integration. The target audiences for this book are cloud integration architects, IT specialists, and application developers.

Design and Build Great Web APIs Mike Amundsen 2020-10-06

APIs are transforming the business world at an increasing pace. Gain the essential skills needed to quickly design, build, and deploy quality web APIs that are robust, reliable, and resilient. Go from initial design through prototyping and implementation to deployment of mission-critical APIs for your organization. Test, secure, and deploy your API with confidence and avoid the "release into production" panic. Tackle just about any API challenge with more than a dozen open-source utilities and common programming patterns you can apply right away. Good API design means starting with the API-First principle - understanding who is using the API and what they want to do with it - and applying basic design skills to match customers' needs while solving business-critical problems. Use the Sketch-Design-Build method to create reliable and scalable web APIs quickly and easily without a lot of risk to the day-to-day business operations. Create clear sequence diagrams, accurate specifications, and machine-readable API descriptions all reviewed, tested, and ready to turn into fully-functional NodeJS code. Create reliable test collections with Postman and implement proper identity and access control security with AuthO-without added cost or risk to the company. Deploy all of this to Heroku using a continuous delivery approach that pushes secure, well-tested code to your public servers ready for use by both internal and external developers. From design to code to test to deployment, unlock hidden business value and release stable and scalable web APIs that meet customer needs and solve important business problems in a consistent and reliable manner.

Enterprise Application Architecture with .NET Core Ganesan Senthilvel 2017-04-25 Architect and design highly scalable, robust, clean and highly performant applications in .NET Core

About This Book Incorporate architectural soft-skills such as DevOps and Agile methodologies to enhance program-level objectives Gain knowledge of architectural approaches on the likes of SOA architecture and microservices to provide traceability and rationale for architectural decisions Explore a variety of practical use cases and code examples to implement the tools and techniques described in the book Who This Book Is For This book is for experienced .NET developers who are aspiring to become architects of enterprise-grade applications, as well as software architects who would like to leverage .NET to create effective blueprints of applications. What You Will Learn Grasp the important aspects and best practices of application lifecycle management Leverage the popular ALM tools, application insights, and their usage to monitor performance, testability, and optimization tools in an enterprise Explore various authentication models such as social media-based authentication, 2FA and OpenID Connect, learn authorization techniques Explore Azure with various solution approaches for Microservices and Serverless architecture along with Docker containers Gain knowledge about the recent market trends and practices and how they can be achieved with .NET Core and Microsoft tools and technologies In Detail If you want to design and develop enterprise applications using .NET Core as the development framework and learn about industry-wide best practices and guidelines, then this book is for you. The book starts with a brief introduction to enterprise architecture, which will help you to understand what enterprise architecture is and what the key components are. It will then teach you about the types of patterns and the principles of software development, and explain the various aspects of distributed computing to keep your applications effective and scalable. These chapters act as a

catalyst to start the practical implementation, and design and develop applications using different architectural approaches, such as layered architecture, service oriented architecture, microservices and cloud-specific solutions. Gradually, you will learn about the different approaches and models of the Security framework and explore various authentication models and authorization techniques, such as social media-based authentication and safe storage using app secrets. By the end of the book, you will get to know the concepts and usage of the emerging fields, such as DevOps, BigData, architectural practices, and Artificial Intelligence. Style and approach Filled with examples and use cases, this guide takes a no-nonsense approach to show you the best tools and techniques required to become a successful software architect.

Cyber Security Wei Lu 2022-01-22 This open access book constitutes the refereed proceedings of the 17th International Annual Conference on Cyber Security, CNCERT 2021, held in Beijing, China, in July 2021. The 14 papers presented were carefully reviewed and selected from 51 submissions. The papers are organized according to the following topical sections: data security; privacy protection; anomaly detection; traffic analysis; social network security; vulnerability detection; text classification.

Designing Data-Intensive Applications Martin Kleppmann 2017-03-16 Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for

processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively Make informed decisions by identifying the strengths and weaknesses of different tools Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity Understand the distributed systems research upon which modern databases are built Peek behind the scenes of major online services, and learn from their architectures

API Architecture Matthias Biehl 2015-05-22 Looking for the big picture of building APIs? This book is for you! Building APIs that consumers love should certainly be the goal of any API initiative. However, it is easier said than done. It requires getting the architecture for your APIs right. This book equips you with both foundations and best practices for API architecture. This book is for you if you want to understand the big picture of API design and development, you want to define an API architecture, establish a platform for APIs or simply want to build APIs your consumers love. This book is NOT for you, if you are looking for a step-by-step guide for building APIs, focusing on every detail of the correct application of REST principles. In this case I recommend the book "API Design" of the API-University Series. What is API architecture? Architecture spans the bigger picture of APIs and can be seen from several perspectives: API architecture may refer to the architecture of the complete solution consisting not only of the API itself, but also of an API client such as a mobile app and several other components. API solution architecture explains the components and their relations within the software solution. API architecture may refer to the technical architecture of the API platform. When building, running and exposing not only one, but several APIs, it becomes

clear that certain building blocks of the API, runtime functionality and management functionality for the API need to be used over and over again. An API platform provides an infrastructure for developing, running and managing APIs. API architecture may refer to the architecture of the API portfolio. The API portfolio contains all APIs of the enterprise and needs to be managed like a product. API portfolio architecture analyzes the functionality of the API and organizes, manages and reuses the APIs. API architecture may refer to the design decisions for a particular API proxy. To document the design decisions, API description languages are used. We explain the use of API description languages (RAML and Swagger) on many examples. This book covers all of the above perspectives on API architecture. However, to become useful, the architecture needs to be put into practice. This is why this book covers an API methodology for design and development. An API methodology provides practical guidelines for putting API architecture into practice. It explains how to develop an API architecture into an API that consumers love. A lot of the information on APIs is available on the web. Most of it is published by vendors of API products. I am always a bit suspicious of technical information pushed by product vendors. This book is different. In this book, a product-independent view on API architecture is presented. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

The Design of Web APIs Arnaud Lauret 2019-10-08 Summary
The Design of Web APIs is a practical, example-packed guide to crafting extraordinary web APIs. Author Arnaud Lauret demonstrates fantastic design principles and techniques you can apply to both public and private web APIs. About the technology
An API frees developers to integrate with an application without knowing its code-level details. Whether you're using established standards like REST and OpenAPI or more recent approaches like

GraphQL or gRPC, mastering API design is a superskill. It will make your web-facing services easier to consume and your clients—internal and external—happier. About the book Drawing on author Arnaud Lauret's many years of API design experience, this book teaches you how to gather requirements, how to balance business and technical goals, and how to adopt a consumer-first mindset. It teaches effective practices using numerous interesting examples. What's inside Characteristics of a well-designed API User-oriented and real-world APIs Secure APIs by design Evolving, documenting, and reviewing API designs About the reader Written for developers with minimal experience building and consuming APIs. About the author A software architect with extensive experience in the banking industry, Arnaud Lauret has spent 10 years using, designing, and building APIs. He blogs under the name of API Handyman and has created the API Stylebook website.

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