

Sqlite Database Programming For Xamarin Cross Platform C Database Development For Ios And Android Using Sqlitexm

Data Visualization with D3.js Scott Murray 2013 This book is a mini tutorial with plenty of code examples and strategies to give you many options when building your own visualizations. This book is ideal for anyone interested in data visualization. Some rudimentary knowledge of JavaScript is required.

[ActiveMQ in Action](#) Dejan Bosanac 2011-03-30 Applications in enterprises need to communicate, most commonly done by messaging. Apache ActiveMQ is an open-source implementation of the Java Message Service (JMS), which provides messaging in Java applications. ActiveMQ in Action is a thorough, practical guide to implementing message-oriented systems using ActiveMQ and Java. Co-authored by one of the leading ActiveMQ developers, Bruce Snyder, the book starts with the anatomy of a core Java message, then moves quickly through fundamentals including data persistence, authentication and authorization. Later chapters cover advanced features such as configuration and performance tuning, illustrating each concept with a running real-world stock portfolio application. Readers will learn to integrate ActiveMQ with Apache Geronimo and JBoss, and tie into both Java and non-Java technologies including AJAX, .NET, C++, Ruby, and the Spring framework. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Getting Started with SQL Thomas Nield 2016-02-11 Businesses are gathering data today at exponential rates and yet few people know how to access it meaningfully. If you're a business or IT professional, this short hands-on guide teaches you how to pull and transform data with SQL in significant ways. You will quickly master the fundamentals of SQL and learn how to create your own databases. Author Thomas Nield provides exercises throughout the book to help you practice your newfound SQL skills at home, without having to use a database server environment. Not only will you learn how to use key SQL statements to find and manipulate your data, but you'll also discover how to efficiently design and manage databases to meet your needs. You'll also learn how to: Explore relational databases, including lightweight and centralized models Use SQLite and SQLiteStudio to create lightweight databases in minutes Query and transform data in meaningful ways by using SELECT, WHERE, GROUP BY, and ORDER BY Join tables to get a more complete view of your business data Build your own tables and centralized databases by using normalized design principles Manage data by learning how to INSERT, DELETE, and UPDATE records

The Cg Tutorial Randima Fernando 2003 Cg is a complete programming environment for the fast creation of special effects and real-time cinematic quality experiences on multiple platforms. This text provides a guide to the Cg graphics language.

Reporting with Microsoft SQL Server 2012 James Serra 2014-03-18 This is a step-by-step tutorial that deals with Microsoft Server 2012 reporting tools: SSRS and Power View. If you are a BI developer, consultant, or architect who wishes to learn how to use SSRS and Power View, and want to understand the best use for each tool, then this book will get you up and running quickly. No prior experience is required with either tool!

Using SQLite Jay Kreibich 2010-08-17 Application developers, take note: databases aren't just for the IS group any more. Whether you're developing applications for the desktop, the Web, embedded systems, or operating systems, the SQLite database provides an alternative to heavy-duty client-server databases such as Oracle and MySQL. With this book, you'll get complete guidance for using this small and lightweight database effectively. You'll learn how to make SQLite an integral part of your application to help contain the size and complexity of your project. And you'll discover how

much simpler it is to build database-backed applications with SQLite than the database tools you've been using. Get a crash course in data modeling Learn how to use SQLite with scripting languages such as Perl, Python, and Ruby Become familiar with the subset of SQL supported by SQLite [An Introduction to Neural Information Retrieval](#) Bhaskar Mitra 2018-12-23 Efficient Query Processing for Scalable Web Search will be a valuable reference for researchers and developers working on This tutorial provides an accessible, yet comprehensive, overview of the state-of-the-art of Neural Information Retrieval.

[Solr in Action](#) Timothy Potter 2014-03-25 Summary Solr in Action is a comprehensive guide to implementing scalable search using Apache Solr. This clearly written book walks you through well-documented examples ranging from basic keyword searching to scaling a system for billions of documents and queries. It will give you a deep understanding of how to implement core Solr capabilities. About the Book Whether you're handling big (or small) data, managing documents, or building a website, it is important to be able to quickly search through your content and discover meaning in it. Apache Solr is your tool: a ready-to-deploy, Lucene-based, open source, full-text search engine. Solr can scale across many servers to enable real-time queries and data analytics across billions of documents. Solr in Action teaches you to implement scalable search using Apache Solr. This easy-to-read guide balances conceptual discussions with practical examples to show you how to implement all of Solr's core capabilities. You'll master topics like text analysis, faceted search, hit highlighting, result grouping, query suggestions, multilingual search, advanced geospatial and data operations, and relevancy tuning. This book assumes basic knowledge of Java and standard database technology. No prior knowledge of Solr or Lucene is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside How to scale Solr for big data Rich real-world examples Solr as a NoSQL data store Advanced multilingual, data, and relevancy tricks Coverage of versions through Solr 4.7 About the Authors Trey Grainger is a director of engineering at CareerBuilder. Timothy Potter is a senior member of the engineering team at LucidWorks. The authors work on the scalability and reliability of Solr, as well as on recommendation engine and big data analytics technologies. Table of Contents PART 1 MEET SOLR Introduction to Solr Getting to know Solr Key Solr concepts Configuring Solr Indexing Text analysis PART 2 CORE SOLR CAPABILITIES Performing queries and handling results Faceted search Hit highlighting Query suggestions Result grouping/field collapsing Taking Solr to production PART 3 TAKING SOLR TO THE NEXT LEVEL SolrCloud Multilingual search Complex query operations Mastering relevancy

[Odoo 10 Development Essentials](#) Daniel Reis 2016-11-30 Fast-track your development skills to build powerful Odoo 10 business applications About This Book Get the most up-to-date guide on Odoo 10 and learn how to build excellent business applications with Odoo This example-rich, easy-to-follow guide enables you to build apps appropriate to your business needs Create solid business applications with the help of this precise, to-the-point guide Who This Book Is For This book caters to developers who are familiar with Python and MVC design and now want to build effective business applications using Odoo. What You Will Learn Install Odoo from source code and use all the basic techniques to setup and manage your Odoo server instances Create your first Odoo application Add Odoo's social and messaging features to your own modules Get to know the essentials of Models and Views Understand and use the server API to add business logic Use Qweb to create custom Reports Extend Odoo CMS features to create your own website controllers and pages Leverage Odoo Workflows on your applications Write module automated tests and debugging techniques Deploy your Odoo applications for production use In Detail Odoo is one of the fastest growing open source, business application development software products available. With announcement of Odoo 10, there are many new features added to Odoo and the face of business applications developed with Odoo has changed. This book will not only teach you how to build and customize business applications with Odoo, but it also covers all the new features that Odoo has to offer. This book is the latest resource on developing and customizing Odoo 10 applications. It comes packed with much more and refined content than its predecessor. It will start with building business applications from

scratch and will cover topics such as module extensions, inheritance, working with data, user interfaces, and so on. The book also covers the latest features of Odoo 10, in addition to front end development, testing and debugging techniques. The book will also talk about Odoo Community and Odoo Enterprise. Style and approach This book follows a step-by-step practical approach where you will learn new concepts with every progressing chapter and create apps for business development.

Rise of the Machines Thomas Rid 2017-05-11 What does "cyber" even mean? And where does the idea come from? We live in an age increasingly defined by technology. But as we check our emails, board a plane, or read about the latest Russian hack, we rarely ask how the ideas that shaped our modern world originated. Thomas Rid's revelatory history of cybernetics pulls together disparate threads in the history of technology: from the invention of radar and pilotless flying bombs in World War Two, to artificial intelligence, virtual reality, cryptocurrencies, and present day fears about cyber security.

Learning XML Erik T. Ray 2003-09-22 This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML. The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup--demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

Java In Action: An Excellent Guide to Explore JDBC And Database Applications Vivian Siahaan 2019-11-27 This step-by-step guide to explore database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will create a PostgreSQL

database, named School, and its tables. In chapter four, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter five, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter six, you will study how to query the six tables. In chapter seven, you will be shown how to create SQLite database and tables with Java. In chapter eight, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapter are grayscale, sharpening, inverting, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter nine, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter eleven, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter twelve, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQLite programmer.

Web Application Obfuscation Mario Heiderich 2010-12-10 Web applications are used every day by millions of users, which is why they are one of the most popular vectors for attackers.

Obfuscation of code has allowed hackers to take one attack and create hundreds-if not millions-of variants that can evade your security measures. Web Application Obfuscation takes a look at common Web infrastructure and security controls from an attacker's perspective, allowing the reader to understand the shortcomings of their security systems. Find out how an attacker would bypass different types of security controls, how these very security controls introduce new types of vulnerabilities, and how to avoid common pitfalls in order to strengthen your defenses. Named a 2011 Best Hacking and Pen Testing Book by InfoSec Reviews Looks at security tools like IDS/IPS that are often the only defense in protecting sensitive data and assets Evaluates Web application vulnerabilities from the attacker's perspective and explains how these very systems introduce new types of vulnerabilities Teaches how to secure your data, including info on browser quirks, new attacks and syntax tricks to add to your defenses against XSS, SQL injection, and more

React and Libraries Elad Elrom 2021-03-26 Harness the power of React and the related libraries that you need to know to deliver successful front-end implementations. Whether you are a beginner

getting started or an existing React developer, this book will provide you with the must-have knowledge you need in your toolbox to build a complete app. Start by learning how to create and style your own components, add state management, and manage routing. You'll also learn how to work with the backend using the MERN stack (MongoDB, Express, React, and Node.js). Once you have completed building your app you will learn how to deliver quality software by conducting unit testing, integration testing, and end-to-end (E2E) testing, as well as learn techniques to debug, profile, and optimize your React app. Libraries and tools covered include TypeScript, Material-UI, Styled Components, SCSS, React Router, Redux Toolkit, Recoil, Jest, Enzyme, Sinon, MongoDB, NodeJS, Express, Serve, Grunt, Puppeteer, ESLint, Prettier and many others. And, you'll get access to bonus material and learn how to conduct and nail React interview questions. Each chapter in this book can be used independently so you can pick and choose the information you'd like to learn. Use it to get deep into your React development world and find out why React has been rated the most loved framework by front-end developers for three years in a row. What You'll Learn Review the basics of DOM, React Virtual DOM, JSX, Babel, ES5/ES6, CRA, package manager, Yarn, Webpack, and build tools Write your own custom React components and learn about hooks and props. Apply routing and state management with React Route, Recoil, and Redux Toolkit Deliver quality software and reduce QA load by learning unit testing integration testing and end-to-end testing with libraries such as Jest, Jest-dom, Enzyme, Sinon, and Puppeteer Set an ultimate React automated development and CI cycle with ESLint, Prettier, Husky, Jest, Puppeteer, GitHub Actions, Codecov.io, Coveralls, Travis, and DeepScan Publish your code on Ubuntu Server with the help of Grunt Optimize your React app with pure components, lazy loading, prerender, precache, code splitting, tree shaking, reduce media size, and prefetching Who This Book Is For? This book is for new developers looking to start working on React applications, and React developers looking to expand on their existing knowledge. It is also suitable for developers coming from other front-end frameworks such as Angular and Vue who would like to add React to their toolbox.

Integrating D3.js with React Elad Elrom 2021-06-04 Integrate D3.js into a React TypeScript project and create a chart component working in harmony with React. This book will show you how utilize D3 with React to bring life to your charts. Seasoned author Elad Elrom will show you how to create simple charts such as line, bar, donut, scatter, histogram and others, and advanced charts such as a world map and force charts. You'll also learn to share the data across your components and charts using React Recoil state management. Then integrate third-party chart libraries that are built on D3 such as Rechart, Visx, Nivo, React-vi, and Victory and in the end deploy your chart as a server or serverless app on popular platforms. React and D3 are two of the most popular frameworks in their respective areas - learn to bring them together and take your storytelling to the next level. What You'll Learn Set up your project with React, TypeScript and D3.js Create simple and advanced D3.js charts Work with complex charts such as world and force charts Integrate D3 data with React state management Improve the performance of your D3 components Deploy as a server or serverless app and debug test Who This Book Is For Readers that already have basic knowledge of React, HTML, CSS and JavaScript.

Visual Basic.NET Black Book Steven Holzner 2001 A comprehensive reference and problem solving guide for Visual Basic programmers with tips, examples and how-tos on everything from programming to managing Visual Basic applications.

Using JRuby Charles O. Nutter 2011 With Using JRuby, the entire JRuby core team helps experienced Java developers and Rubyists exploit the interoperability of their respective languages. With JRuby, you'll be surprised at what's now possible.

Time Travel Hotel Clive Birnie 2015-04-01 Black McCarthy is despatched to INTERFOLD - the Time Travel Hotel Republic to track down 'Eugenides'. His client, the Wolf, is constantly on his back demanding progress as INTERFOLD keeps shifting time and place and throwing up residency and immigration anomalies. Beneath the black humour, this book is an exploration of identity and whether we are defined by a place of origin, residence, citizenship or by the decisions that propel us through life. It is a book about regret and missed opportunities. A book about going back - if only you

could.

SQLite Complete Self-assessment Guide Gerardus Blokdyk 2017-04-29 Is the SQLite process severely broken such that a re-design is necessary? How can skill-level changes improve SQLite? Have the types of risks that may impact SQLite been identified and analyzed? How does the organization define, manage, and improve its SQLite processes? Does SQLite create potential expectations in other areas that need to be recognized and considered? Defining, designing, creating, and implementing a process to solve a business challenge or meet a business objective is the most valuable role... In EVERY company, organization and department. Unless you are talking a one-time, single-use project within a business, there should be a process. Whether that process is managed and implemented by humans, AI, or a combination of the two, it needs to be designed by someone with a complex enough perspective to ask the right questions. Someone capable of asking the right questions and step back and say, 'What are we really trying to accomplish here? And is there a different way to look at it?' For more than twenty years, The Art of Service's Self-Assessments empower people who can do just that - whether their title is marketer, entrepreneur, manager, salesperson, consultant, business process manager, executive assistant, IT Manager, CxO etc... - they are the people who rule the future. They are people who watch the process as it happens, and ask the right questions to make the process work better. This book is for managers, advisors, consultants, specialists, professionals and anyone interested in SQLite assessment. Featuring 372 new and updated case-based questions, organized into seven core areas of process design, this Self-Assessment will help you identify areas in which SQLite improvements can be made. In using the questions you will be better able to: - diagnose SQLite projects, initiatives, organizations, businesses and processes using accepted diagnostic standards and practices - implement evidence-based best practice strategies aligned with overall goals - integrate recent advances in SQLite and process design strategies into practice according to best practice guidelines Using a Self-Assessment tool known as the SQLite Index, you will develop a clear picture of which SQLite areas need attention. Included with your purchase of the book is the SQLite Self-Assessment downloadable resource, containing all questions and Self-Assessment areas of this book. This enables ease of (re-)use and enables you to import the questions in your preferred management tool. Access instructions can be found in the book. You are free to use the Self-Assessment contents in your presentations and materials for customers without asking us - we are here to help. This Self-Assessment has been approved by The Art of Service as part of a lifelong learning and Self-Assessment program and as a component of maintenance of certification. Optional other Self-Assessments are available. For more information, visit <http://theartofservice.com>

Professional SharePoint 2013 Administration Shane Young 2013-04-08 SharePoint admin author gurus return to prepare you for working with the new features of SharePoint 2013! The new iteration of SharePoint boasts exciting new features. However, any new version also comes with its fair share of challenges and that's where this book comes in. The team of SharePoint admin gurus returns to present a fully updated resource that prepares you for making all the new SharePoint 2013 features work right. They cover all of the administration components of SharePoint 2013 in detail, and present a clear understanding of how they affect the role of the administrator. Compares and contrasts SharePoint 2013 to earlier versions Helps make your SharePoint 2013 installation smooth and successful Addresses managing customizations Looks at SharePoint 2013 for Internet sites Includes an introduction to SQL Server 2012 Professional SharePoint 2013 Administration enhances your SharePoint skill set and immerses you in the new content of the platform.

A Comprehensive Guide to Java GUI Programming with SQLite Vivian Siahaan 2020-01-02 The lessons in this book are a highly organized and well-indexed set of tutorials meant for students and programmers. Netbeans, a specific IDE (Integrated Development Environment) is used to create GUI (Graphical User Interface applications). The finished product is the reward, but the readers are fully engaged and enriched by the process. This kind of learning is often the focus of training. In this book, you will learn how to build from scratch a SQLite database management system using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. Gradually and step by step,

you will be taught how to use SQLite in Java. In chapter one, you will learn: How to create SQLite database and six tables In chapter two, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter three, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six tables. In chapter four, you will study how to query the six tables. In chapter five, you will create Bank database and its four tables. In chapter six, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. In chapter seven, you will learn how to create and store salt passwords and verify them. You will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In chapter eight, you will create an Account table. This account table has the following ten fields: account_id (primary key), client_id (primarykey), account_number, account_date, account_type, plain_balance, cipher_balance, decipher_balance, digital_signature, and signature_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter nine, you will create a Client_Data table, which has the following seven fields: client_data_id (primary key), account_id (primary_key), birth_date, address, mother_name, telephone, and photo_path. In chapter ten, you will create Crime database and its six tables. In chapter eleven, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In chapter twelve, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter thirteen, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter fourteen, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter fifteen, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables.

Delphi Succinctly Marco Breveglieri 2017-02-01 Learn the fundamentals of Delphi to build a variety of solutions for many devices and platforms. Author Marco Breveglieri will provide you with an overview of Delphi, its principles, its environment, and its use of Object Pascal language so that you can harness its versatility. With Delphi Succinctly, the power of Delphi is at your fingertips.

Pro MEAN Stack Development Elad Elrom 2016-12-01 Write free, open-source, cross-platform, dynamic JavaScript applications that can run anywhere using the MEAN stack - MongoDB,

ExpressJS, AngularJS, and Node.js. With this book Mac developers will get the tools needed to set up, write code once, and be able to deploy code on any device. You will be able to cut development time by using one stack to serve all your development needs. Pro MEAN Stack Development enables you to quickly learn everything needed to work effectively with MEAN, from setting up your toolstack to rolling out your free servers, and deploying on any device. You will also learn to build scripts with Grunt and Gulp, Webpack, and Vagrant and how to deploy to the web and mobile using Phonegap. Harness JavaScript to create dynamic and easily-maintainable applications fast and 100% free. Master the MEAN stack with this book today. What You Will Learn Utilize JavaScript for the entire development cycle from front end to back end, database and deployment. Learn to write responsive code that can be deployed on any device. Become a well-rounded developer and be able to understand the entire development cycle. Learn to utilize free open source and cloud services to deploy production-grade code. Who This Book Is For Front or back end Mac developers familiar with JavaScript and interested in utilizing the MEAN stack to deploy successful apps on all devices.

Cocoa Design Patterns Erik Buck 2009-09-01 "Next time some kid shows up at my door asking for a code review, this is the book that I am going to throw at him." -Aaron Hillegass, founder of Big Nerd Ranch, Inc., and author of Cocoa Programming for Mac OS X Unlocking the Secrets of Cocoa and Its Object-Oriented Frameworks Mac and iPhone developers are often overwhelmed by the breadth and sophistication of the Cocoa frameworks. Although Cocoa is indeed huge, once you understand the object-oriented patterns it uses, you'll find it remarkably elegant, consistent, and simple. Cocoa Design Patterns begins with the mother of all patterns: the Model-View-Controller (MVC) pattern, which is central to all Mac and iPhone development. Encouraged, and in some cases enforced by Apple's tools, it's important to have a firm grasp of MVC right from the start. The book's midsection is a catalog of the essential design patterns you'll encounter in Cocoa, including Fundamental patterns, such as enumerators, accessors, and two-stage creation Patterns that empower, such as singleton, delegates, and the responder chain Patterns that hide complexity, including bundles, class clusters, proxies and forwarding, and controllers And that's not all of them! Cocoa Design Patterns painstakingly isolates 28 design patterns, accompanied with real-world examples and sample code you can apply to your applications today. The book wraps up with coverage of Core Data models, AppKit views, and a chapter on Bindings and Controllers. Cocoa Design Patterns clearly defines the problems each pattern solves with a foundation in Objective-C and the Cocoa frameworks and can be used by any Mac or iPhone developer.

MongoDB Applied Design Patterns Rick Copeland 2013-03-04 Whether you're building a social media site or an internal-use enterprise application, this hands-on guide shows you the connection between MongoDB and the business problems it's designed to solve. You'll learn how to apply MongoDB design patterns to several challenging domains, such as ecommerce, content management, and online gaming. Using Python and JavaScript code examples, you'll discover how MongoDB lets you scale your data model while simplifying the development process. Many businesses launch NoSQL databases without understanding the techniques for using their features most effectively. This book demonstrates the benefits of document embedding, polymorphic schemas, and other MongoDB patterns for tackling specific big data use cases, including:
Operational intelligence: Perform real-time analytics of business data
Ecommerce: Use MongoDB as a product catalog master or inventory management system
Content management: Learn methods for storing content nodes, binary assets, and discussions
Online advertising networks: Apply techniques for frequency capping ad impressions, and keyword targeting and bidding
Social networking: Learn how to store a complex social graph, modeled after Google+
Online gaming: Provide concurrent access to character and world data for a multiplayer role-playing game

Python and SQLite Development Agus Kurniawan 2021-01-30 This book is designed for anyone who wants to learn SQLite database programming Python 3. The book covers database programming for SQLite with the following highlight topics: * Setting up Development Environment * Setting Started - Python and SQLite * SQLite Shell * CRUD (Create, Read, Update, Delete) Operations * Working with Image and Blob Data * Transaction * Python, SQLite and Pandas

I Heart Logs Jay Kreps 2014-09-23 Why a book about logs? That's easy: the humble log is an abstraction that lies at the heart of many systems, from NoSQL databases to cryptocurrencies. Even though most engineers don't think much about them, this short book shows you why logs are worthy of your attention. Based on his popular blog posts, LinkedIn principal engineer Jay Kreps shows you how logs work in distributed systems, and then delivers practical applications of these concepts in a variety of common uses—data integration, enterprise architecture, real-time stream processing, data system design, and abstract computing models. Go ahead and take the plunge with logs; you're going to love them. Learn how logs are used for programmatic access in databases and distributed systems Discover solutions to the huge data integration problem when more data of more varieties meet more systems Understand why logs are at the heart of real-time stream processing Learn the role of a log in the internals of online data systems Explore how Jay Kreps applies these ideas to his own work on data infrastructure systems at LinkedIn

EMF Dave Steinberg 2008-12-16 **EMF: Eclipse Modeling Framework** Dave Steinberg Frank Budinsky Marcelo Paternostro Ed Merks Series Editors: Erich Gamma • Lee Nackman • John Wiegand The Authoritative Guide to EMF Modeling and Code Generation The Eclipse Modeling Framework enables developers to rapidly construct robust applications based on surprisingly simple models. Now, in this thoroughly revised Second Edition, the project's developers offer expert guidance, insight, and examples for solving real-world problems with EMF, accelerating development processes, and improving software quality. This edition contains more than 40% new material, plus updates throughout to make it even more useful and practical. The authors illuminate the key concepts and techniques of EMF modeling, analyze EMF's most important framework classes and generator patterns, guide you through choosing optimal designs, and introduce powerful framework customizations and programming techniques. Coverage includes • Defining models with Java, UML, XML Schema, and Ecore • NEW: Using extended Ecore modeling to fully unify XML with UML and Java • Generating high-quality code to implement models and editors • Understanding and customizing generated code • Complete documentation of @model Javadoc tags, generator model properties, and resource save and load options • NEW: Leveraging the latest EMF features, including extended metadata, feature maps, EStore, cross-reference adapters, copiers, and content types • NEW: Chapters on change recording, validation, and utilizing EMF in stand-alone and Eclipse RCP applications • NEW: Modeling generics with Ecore and generating Java 5 code About the Authors Dave Steinberg is a software developer in IBM Software Group. He has worked with Eclipse and modeling technologies since joining the company, and has been a committer on the EMF project since its debut in 2002. Frank Budinsky, a senior architect in IBM Software Group, is an original coinventor of EMF and a founding member of the EMF project at Eclipse. He is currently cochair of the Service Data Objects (SDO) specification technical committee at OASIS and lead SDO architect for IBM. Marcelo Paternostro is a software architect and engineer in IBM Software Group. He is an EMF committer and has been an active contributor to several other Eclipse projects. Before joining IBM, Marcelo managed, designed, and implemented numerous projects using Rational's tools and processes. Ed Merks is the project lead of EMF and a colead of the top-level Modeling project at Eclipse. He holds a Ph.D. in Computing Science and has many years of in-depth experience in the design and implementation of languages, frameworks, and application development environments. Ed works as a software consultant in partnership with itemis AG.

Getting Started with Talend Open Studio for Data Integration Jonathan Bowen 2012-11-06 A practical cookbook on building portals with GateIn including user security, gadgets, and every type of portlet possible.

The Definitive Guide to SQLite Grant Allen 2011-01-28 Outside of the world of enterprise computing, there is one database that enables a huge range of software and hardware to flex relational database capabilities, without the baggage and cost of traditional database management systems. That database is SQLite—an embeddable database with an amazingly small footprint, yet able to handle databases of enormous size. SQLite comes equipped with an array of powerful features available through a host of programming and development environments. It is supported by

languages such as C, Java, Perl, PHP, Python, Ruby, TCL, and more. The Definitive Guide to SQLite, Second Edition is devoted to complete coverage of the latest version of this powerful database. It offers a thorough overview of SQLite's capabilities and APIs. The book also uses SQLite as the basis for helping newcomers make their first foray into database development. In only a short time you can be writing programs as diverse as a server-side browser plug-in or the next great iPhone or Android application! Learn about SQLite extensions for C, Java, Perl, PHP, Python, Ruby, and Tcl. Get solid coverage of SQLite internals. Explore developing iOS (iPhone) and Android applications with SQLite. SQLite is the solution chosen for thousands of products around the world, from mobile phones and GPS devices to set-top boxes and web browsers. You almost certainly use SQLite every day without even realizing it!

Efficient Android Threading Anders Goransson 2014-05-22 Multithreading is essential if you want to create an Android app with a great user experience, but how do you know which techniques can help solve your problem? This practical book describes many asynchronous mechanisms available in the Android SDK, and provides guidelines for selecting the ones most appropriate for the app you're building. Author Anders Goransson demonstrates the advantages and disadvantages of each technique, with sample code and detailed explanations for using it efficiently. The first part of the book describes the building blocks of asynchronous processing, and the second part covers Android libraries and constructs for developing fast, responsive, and well-structured apps. Understand multithreading basics in Java and on the Android platform Learn how threads communicate within and between processes Use strategies to reduce the risk of memory leaks Manage the lifecycle of a basic thread Run tasks sequentially in the background with HandlerThread Use Java's Executor Framework to control or cancel threads Handle background task execution with AsyncTask and IntentService Access content providers with AsyncQueryHandler Use loaders to update the UI with new data

Code Complete, 2nd Edition Steve McConnell Widely considered one of the best practical guides to programming, Steve McConnell's original CODE COMPLETE has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices-and hundreds of new code samples-illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking-and help you build the highest quality code.

SQLite for Mobile Apps Simplified Sribatsa Das 2014-07-25 This book presents the architecture, functionalities, and data types supported by SQLite. It demonstrates how to use SQLite Command-Line shell. Then, the book presents the approach to use SQLite in Mobile Apps. Later, it presents developing Android, BlackBerry and iOS Applications using SQLite to store and retrieve data with step-by-step details as well as list of source code. In addition, it presents how to use Android ADB Shell to open SQLite Database created for the application. Similarly, it shows the database contents from BlackBerry SD Card and iOS database file. Chapter 1 - Introduces SQLite and describes the chapters. Chapter 2 - SQLite Overview - Architecture, functionality, data types, Data Definition Language (DDL) statements, DML (Data Manipulation Language) statements and function call process flow and mobile devices. Chapter 3 - Command line shell - This chapter describes how to use SQLite Command line shell. Chapter 4 - Set up for use in Mobile Apps - This chapter presents a process flow. It presents the database structure, DDL and DML executed in the database. It also presents the sample Part Maintenance application user interface to be used repeated in Android, BlackBerry, iOS and Web App. Chapter 5 - Use in Android Apps - This chapter narrates the approach, implementation, code listing, screenshots, accessing SQLite Database through launching ADB shell and opening SQLite command line. Chapter 6 - Use in BlackBerry App - This chapter narrates the approach, implementation, code listing, screenshots, accessing SQLite Database through opening SQLite database in command line. Chapter 7 - Use in iOS App - This chapter

narrates the approach, implementation, code listing, screenshots, accessing SQLite Database through opening SQLite database in command line.

Java In Practice: JDBC And Database Applications Vivian Siahaan 2019-11-27 This hands-on introduction to database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: MySQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and MySQL Connector/J; How to integrate external libraries into projects; How the basic MySQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In the third chapter, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter four, you will study how to query the six tables. In chapter five, you will be shown how to create SQLite database and tables with Java. In chapter six, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapter are grayscale, sharpening, inverting, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter seven, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In chapter eight, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter nine, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter ten, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/MySQL/SQLite programmer.

Hibernate in Action Christian Bauer 2005 A guide to using Hibernate covers such topics as ORM, application architecture, and developer tools.

C# 10 and .NET 6 - Modern Cross-Platform Development Mark J. Price 2021-11-09 Publisher's Note: Microsoft will stop supporting .NET 6 from November 2024. The newer 8th edition of the book is available that covers .NET 8 (end-of-life November 2026) with C# 12 and EF Core 8. Purchase of the

print or Kindle book includes a free PDF eBook Key Features Explore the newest additions to C# 10, the .NET 6 class library, and Entity Framework Core 6 Create professional websites and services with ASP.NET Core 6 and Blazor Build cross-platform apps for Windows, macOS, Linux, iOS, and Android Book Description Extensively revised to accommodate all the latest features that come with C# 10 and .NET 6, this latest edition of our comprehensive guide will get you coding in C# with confidence. You'll learn object-oriented programming, writing, testing, and debugging functions, implementing interfaces, and inheriting classes. The book covers the .NET APIs for performing tasks like managing and querying data, monitoring and improving performance, and working with the filesystem, async streams, and serialization. You'll build and deploy cross-platform apps, such as websites and services using ASP.NET Core. Instead of distracting you with unnecessary application code, the first twelve chapters will teach you about C# language constructs and many of the .NET libraries through simple console applications. In later chapters, having mastered the basics, you'll then build practical applications and services using ASP.NET Core, the Model-View-Controller (MVC) pattern, and Blazor. What you will learn Build rich web experiences using Blazor, Razor Pages, the Model-View-Controller (MVC) pattern, and other features of ASP.NET Core Build your own types with object-oriented programming Write, test, and debug functions Query and manipulate data using LINQ Integrate and update databases in your apps using Entity Framework Core, Microsoft SQL Server, and SQLite Build and consume powerful services using the latest technologies, including gRPC and GraphQL Build cross-platform apps using XAML Who this book is for Designed for both beginners and C# and .NET programmers who have worked with C# in the past and want to catch up with the changes made in the past few years, this book doesn't need you to have any C# or .NET experience. However, you should have a general understanding of programming before you jump in.

SQL Pocket Guide Alice Zhao 2021-08-26 If you use SQL in your day-to-day work as a data analyst, data scientist, or data engineer, this popular pocket guide is your ideal on-the-job reference. You'll find many examples that address the language's complexities, along with key aspects of SQL used in Microsoft SQL Server, MySQL, Oracle Database, PostgreSQL, and SQLite. In this updated edition, author Alice Zhao describes how these database management systems implement SQL syntax for both querying and making changes to a database. You'll find details on data types and conversions, regular expression syntax, window functions, pivoting and unpivoting, and more. Quickly look up how to perform specific tasks using SQL Apply the book's syntax examples to your own queries Update SQL queries to work in five different database management systems NEW: Connect Python and R to a relational database NEW: Look up frequently asked SQL questions in the "How Do I?" chapter

Odoo 15 Development Essentials Daniel Reis 2022-02-25 Become a proficient Odoo developer and increase your productivity while building Odoo business applications Key Features Set up the Odoo development environment and learn how to test and debug your code Use the ORM framework to work with data and implement business logic supporting business rules Design user interfaces, web pages, and business reports using the Odoo framework's web components Book Description Odoo is fast becoming the reference open source platform for business applications thanks to the fact that it provides the infrastructure needed for developers to deliver software solutions for any business process quickly. Odoo's layered module approach makes it particularly effective for combining and extending features. This updated fifth edition is a tutorial-style introduction to essential Odoo development topics. The book starts by covering the development essentials for building business applications and takes you through Odoo installation and configuration, gradually transitioning from having no specific knowledge of Odoo to being ready for application development. You'll then learn how to develop your first Odoo application, while covering topics such as models and views. Later chapters will get you up to speed with using server APIs to add business logic, helping you lay a solid foundation for advanced topics. As you progress, you'll get equipped to build and customize your applications and explore the new features available in Odoo 12 and beyond, such as in-memory ORM and computed writable fields. Finally, you'll gain insights into building business logic and using

the Odoo API to integrate with various applications. By the end of this book, you'll be able to build business apps from scratch using the latest version of Odoo. What you will learn

- Install Odoo from source and organize the development environment
- Create your first Odoo app from scratch
- Understand the application components available in Odoo
- Structure the application's data model using ORM features
- Use the ORM API to implement the business logic layer
- Design a graphical user interface (GUI) for the web client and website
- Use the Odoo External API to interface with external systems
- Deploy and maintain your application in production environments

Who this book is for
This book is for developers who want to learn Odoo application development and quickly become productive while creating business applications. Teachers, trainers, and Odoo team managers will also find the book useful for helping their students or trainees to learn Odoo development skills. Basic knowledge of Python programming is required to get started with the book

Learn SQLite with JDBC Vivian Siahaan 2019-09-30 In this book, you will learn how to build from scratch a criminal records management database system using Java / SQLite. All Java code for digital image processing in this book is Native Java. Intentionally not to rely on external libraries, so that readers know in detail the process of extracting digital images from scratch in Java. In the first chapter, you will be shown how to create SQLite database and tables with Java. In second chapter, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapter are grascaling, sharpening, inverting, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In the third chapter, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. In the fourth chapter, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In the fifth chapter, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In the sixth chapter, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful for you.

Learn SQLite with Python Vivian Siahaan 2019-09-29 This book is SQLite-based python programming for database-driven desktop projects. Deliberately designed for various levels of programming skill, this book is suitable for students, engineers, and even researchers in various disciplines. There is no need for advanced programming experience, and school-level programming skills are needed. In the first chapter, you will learn to use several widgets in PyQt5: Display a welcome message; Use the Radio Button widget; Grouping radio buttons; Displays options in the form of a check box; and Display two groups of check boxes. In chapter two, you will learn to use the following topics: Using Signal / Slot Editor; Copy and place text from one Line Edit widget to another; Convert data types and make a simple calculator; Use the Spin Box widget; Use scrollbars and sliders; Using the Widget List; Select a number of list items from one Widget List and display

them on another Widget List widget; Add items to the Widget List; Perform operations on the Widget List; Use the Combo Box widget; Displays data selected by the user from the Calendar Widget; Creating a hotel reservation application; and Display tabular data using Table Widgets. In chapter three, you will learn: How to create the initial three tables project in the School database: Teacher, Class, and Subject tables; How to create database configuration files; How to create a Python GUI for inserting and editing tables; How to create a Python GUI to join and query the three tables. In chapter four, you will learn how to: Create a main form to connect all forms; Create a project will add three more tables to the school database: Student, Parent, and Tuition tables; Create a Python GUI for inserting and editing tables; Create a Python GUI to join and query over the three tables. In chapter five, you will join the six classes, Teacher, TClass, Subject, Student, Parent, and Tuition and make queries over those tables. In chapter six, you will create dan configure database. In this chapter, you will create Suspect table in crime database. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_status, arrest_date, mother_name, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for this table. In chapter seven, you will create a table with the name Feature_Extraction, which has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. The six fields (except keys) will have VARBINARY(MAX) data type. You will also create GUI to display, edit, insert, and delete for this table. In chapter eight, you will create two tables, Police and Investigator. The Police table has six columns: police_id (primary key), province, city, address, telephone, and photo. The Investigator table has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. You will also create GUI to display, edit, insert, and delete for both tables. In the last chapter, you will create two tables, Victim and Case_File. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File table has seven columns: case_file_id (primary key), suspect_id (foreign key), police_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. You will create GUI to display, edit, insert, and delete for both tables as well.

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