Cloud Computing Patterns Fundamentals To Design Build And Manage Cloud Applications

Advances in Theory and Practice of Computational Mechanics Lakhmi C. Jain 2020-03-31 This book discusses physical and mathematical models, numerical methods, computational algorithms and software complexes, which allow high-precision mathematical modeling in fluid, gas, and plasma mechanics; general mechanics; deformable solid mechanics; and strength, destruction and safety of structures. These proceedings focus on smart technologies and software systems that provide effective solutions to real-world problems in applied mechanics at various multi-scale levels. Highlighting the training of specialists for the aviation and space industry, it is a valuable resource for experts in the field of applied mathematics and mechanics, mathematical modeling and information technologies, as well as developers of smart applied software systems.

Architecting Cloud Computing Solutions Kevin L. Jackson 2018-05-30 Accelerating Business and Mission Success with Cloud Computing. Key Features A step-by-step guide that will practically guide you through implementing Cloud computing services effectively and efficiently. Learn to choose the most ideal Cloud service model, and adopt appropriate Cloud design considerations for your organization. Leverage Cloud computing methodologies to successfully develop a cost-effective Cloud environment successfully. Book Description Cloud adoption is a core component of digital transformation. Scaling the IT environment, making it resilient, and reducing costs are what organizations want. Architecting Cloud Computing Solutions presents and explains critical Cloud solution design considerations and technology decisions required to choose and deploy the right Cloud service and deployment models, based on your business and technology service requirements. This book starts with the fundamentals of cloud computing and its architectural concepts. It then walks you through Cloud service models (IaaS, PaaS, and SaaS), deployment models (public, private, community, and hybrid) and implementation options (Enterprise, MSP, and CSP) to explain and describe the key considerations and challenges organizations face during cloud migration. Later, this book delves into how to leverage DevOps, Cloud-Native, and Serverless architectures in your Cloud environment and presents industry best practices for scaling your Cloud environment. Finally, this book addresses (in depth) managing essential cloud technology service components such as data storage, security controls, and disaster recovery. By the end of this book, you will have mastered all the design considerations and operational trades required to adopt Cloud services, no matter which cloud service provider you choose. What you will learn Manage changes in the digital transformation and cloud transition process Design and build architectures that support specific business cases Design, modify, and aggregate baseline cloud architectures Familiarize yourself with cloud application security and cloud computing security threats Design and architect small, medium, and large cloud computing solutions Who this book is for If you are an IT Administrator, Cloud Architect, or a Solution Architect keen to benefit from cloud adoption for your organization, then this book is for you. Small business owners, managers, or consultants will also find this book useful. No prior knowledge of Cloud computing is needed.

Cloud Computing Thomas Erl 2013 Explores cloud computing, breaking down the concepts, models, mechanisms, and architectures of this technology while allowing for the financial assessment of resources and how they compare to traditional storage systems.

Cloud Native Boris Scholl 2019-08-21 Developers often struggle when first encountering the cloud. Learning about distributed systems, becoming familiar with technologies such as containers and functions, and knowing how to put everything together can be daunting. With this practical guide, you'll get up to speed on patterns for building cloud native applications and best practices for common tasks such as messaging, eventing, and DevOps. Authors Boris Scholl, Trent Swanson, and Peter Jausovec describe the architectural building blocks for a modern cloud native application. You'll learn how to use microservices, containers, serverless computing, storage types, portability, and functions. You'll also explore the fundamentals of cloud native applications, including how to design, develop, and operate them. Explore the technologies you need to design a cloud native application Distinguish between containers and functions, and learn when to use them Architect applications for data-related requirements Learn DevOps fundamentals and practices for developing, testing, and operating your applications Use tips, techniques, and best practices for building and managing cloud native applications Understand the costs and trade-offs necessary to make an application portable

Cloud Native Microservices with Spring and Kubernetes Rajiv Srivastava 2021-07-03 Build and deploy scalable cloud native microservices using the Spring framework and Kubernetes. KEY FEATURES ● Complete coverage on how to design, build, run, and deploy modern cloud native microservices. ● Includes numerous sample code exercises on microservices, Spring and Kubernetes. ● Develop a stronghold on Kubernetes, Spring, and the microservices architecture. ● Complete guide of application containerization on Kubernetes containers. ● Coverage on managing modern applications and infrastructure using observability tools. DESCRIPTION The main objective of this book is to give an overview of cloud native microservices, their architecture, design patterns, best practices, real use cases and practical coverage of modern applications. This book covers a strong understanding of the fundamentals of microservices, API first approach, Testing, observability, API Gateway, Service Mesh and Kubernetes alternatives of Spring Cloud. This book covers the implementation of various design patterns of developing cloud native microservices using Spring framework docker and Kubernetes libraries. It covers containerization concepts and hands-on lab exercises like how to build, run and manage microservices applications using Kubernetes. After reading this book, the readers will have a holistic understanding of building, running, and managing cloud native microservices applications on Kubernetes containers. WHAT YOU WILL LEARN ● Learn fundamentals of microservice and design patterns. ● Learn microservices development using Spring Boot and Kubernetes. ● Learn to develop reactive, event-driven, and batch microservices. ● Perform end-to-end microservices testing using Cucumber. ● Implement API gateway,authentication & authorization,load balancing, caching, rate limiting. ● Learn observability and monitoring techniques of microservices. WHO THIS BOOK IS FOR This book is for the Spring Developers, Microservice Developers, Cloud Engineers, DevOps Consultants, Technical Architect and Solution Architects, who have some familiarity with application development, Docker and Kubernetes containers. TABLE OF CONTENTS 1. Overview of Cloud Native microservices 2. Microservice design patterns 3. API first approach 4. Build microservices using the Spring Framework 5. Batch microservices 6. Build reactive and event-driven microservices 7. The API gateway, security, and distributed caching with Redis 8. Microservices testing and API mocking 9. Microservices observability 10. Containers and Kubernetes overview and architecture 11. Run microservices on Kubernetes 12. Service Mesh and Kubernetes alternatives of Spring Cloud

Engineering Scalable, Elastic, and Cost-Efficient Cloud Computing Applications Steffen Becker 2017-05-31 This book provides an overview of the problems involved in engineering scalable, elastic, and cost-efficient cloud computing services and describes the CloudScale method — a description of rescuing tools and the required steps to exploit these tools. It allows readers to analyze the scalability problem in detail and identify scalability anti-patterns and bottlenecks within an application. With the CloudScale method, software architects can analyze both existing and planned IT services. The method allows readers to answer questions like: • With an increasing number of users, can my service still deliver acceptable quality of service? • What if each user uses the service more intensively? Can my service still handle it with acceptable quality of service? • What if the number of users suddenly increases? Will my service still be able to handle it? • Will my service be cost-efficient? First the book addresses the importance of scalability, elasticity, and cost-efficiency as vital quality-related attributes of modern cloud computing applications. Following a brief overview of CloudScale, cloud computing applications are then introduced in detail and the aspects that need to be captured in models of such applications are discussed. In CloudScale, these aspects are captured in instances of the ScaleDL modeling language. Subsequently, the book describes the forward engineering part of CloudScale, which is applicable when developing a new service. It also outlines the reverse and reengineering parts of CloudScale, which come into play when an existing (legacy) service is modified. Lastly, the book directly focuses on

the needs of both business-oriented and technical managers by providing guidance on all steps of implementing CloudScale as well as making decisions during that implementation. The demonstrators and reference projects described serve as a valuable starting point for learning from experience. This book is meant for all stakeholders interested in delivering scalable, elastic, and cost-efficient cloud computing applications: managers, product owners, software architects and developers alike. With this book, they can both see the overall picture as well as dive into issues of particular interest.

Cloud Computing and Service Science Donald Ferguson 2018-07-13 This book constitutes extended, revised and selected papers from the 7th Ith International Conference on Cloud Computing and Service Science, CLOSER 2017, held in Porto, Portugal, in April 2017. The 16 papers presented in this volume were carefully reviewed and selected from a total of 123 submissions. CLOSER 2017 focused on the emerging area of Cloud Computing, inspired by some latest advances that concern the infrastructure, operations and available services throughout the global network.

Cloud Computing Design Patterns Thomas Erl 2015-05-23 "This book continues the very high standard we have come to expect from ServiceTech Press. The book provides well-explained vendor-agnostic patterns to the challenges of providing or using cloud solutions from PaaS to SaaS. The book is not only a great patterns reference, but also worth reading from cover to cover as the patterns are thought-provoking, drawing out points that you should consider and ask of a potential vendor if you're adopting a cloud solution." -- Phil Wilkins, Enterprise Integration Architect, Specsavers "Thomas Erl's text provides a unique and comprehensive perspective on cloud design patterns that is clearly and concisely explained for the technical professional and layman alike. It is an informative, knowledgeable, and powerful insight that may guide cloud experts in achieving extraordinary results based on extraordinary expertise identified in this text. I will use this text as a resource in future cloud designs and architectural considerations." -- Dr. Nancy M. Landreville, CEO/CISO, NML Computer Consulting The Definitive Guide to Cloud Architecture and Design Best-selling service technology author Thomas Erl has brought together the de facto catalog of design patterns for modern cloud-based architecture and solution design. More than two years in development, this book's 100+ patterns illustrate proven solutions to common cloud challenges and requirements. Its patterns are supported by rich, visual documentation, including 300+ diagrams. The authors address topics covering scalability, elasticity, reliability, resiliency, recovery, data management, storage, virtualization, monitoring, provisioning, administration, and much more. Readers will further find detailed coverage of cloud security, from networking and storage safeguards to identity systems, trust assurance, and auditing. This book's unprecedented technical depth makes it a must-have resource for every cloud technology architect, solution designer, developer, administrator, and manager. Topic Areas Enabling ubiquitous, on-demand, scalable network access to shared pools of configurable IT resources Optimizing multitenant environments to efficiently serve multiple unpredictable consumers Using elasticity best practices to scale IT resources transparently and automatically Ensuring runtime reliability, operational resiliency, and automated recovery from any failure Establishing resilient cloud architectures that act as pillars for enterprise cloud solutions Rapidly provisioning cloud storage devices, resources, and data with minimal management effort Enabling customers to configure and operate custom virtual networks in SaaS, PaaS, or IaaS environments Efficiently provisioning resources, monitoring runtimes, and handling day-to-day administration Implementing best-practice security controls for cloud service architectures and cloud storage Securing on-premise Internet access, external cloud connections, and scaled VMs Protecting cloud services against denial-of-service attacks and traffic hijacking Establishing cloud authentication gateways, federated cloud authentication, and cloud key management Providing trust attestation services to customers Monitoring and independently auditing cloud security Solving complex cloud design problems with compound super-patterns

Learn Microsoft Azure Mohamed Wali 2018-12-26 Explore various Azure services to build solutions that leverage effective design patterns Key FeaturesCreate, deploy, and host cloud applications on AzureUnderstand various Azure services that help you host serverless applicationsExplore practical examples to help you secure and troubleshoot your cloud environmentBook Description Azure is one of the leading public cloud service providers. Thanks to a number of Azure service updates, it continues to make advances in the realm of cloud computing. Learn Microsoft Azure starts with the fundamentals of cloud computing. You will learn to configure and set up the Azure infrastructure. As you make your way through the book, you'll explore Azure services, along with working on virtual memory systems (VMS) and deployment models. You will understand various services in the Azure ecosystem, such as Azure IoT and Azure Analytics, among others. An easy-to-follow introduction to various cloud design patterns will also add to your efficiency in designing cloud solutions. In the concluding chapters, you'll secure your virtual networks using Network security groups and configure Azure Active Directory (Azure AD) to set a custom domain name and company profile. By the end of this book, you will have learned to secure and troubleshoot your Azure cloud environment and be fully aware of best practices for Azure cloud administration. What you will learnUnderstand the cloud services offered by AzureDesign storage and networks in Azure for your Azure VMWork with web apps and Azure SQL databasesBuild your identity management solutions on Azure using Azure ADMonitor, protect, and automate your Azure services using Operation Management Suite (OMS)Implement OMS for Azure servicesWho this book is for Learn Microsoft Azure is for administrators, cloud engineers, and developers who want to get started with using Azure as their cloud platform and build cloud-based applications for their enterprises.

Mastering Cloud Computing Rajkumar Buyya 2013-04-05 Mastering Cloud Computing is designed for undergraduate students learning to develop cloud computing applications. Tomorrow's applications won't live on a single computer but will be deployed from and reside on a virtual server, accessible anywhere, any time. Tomorrow's application developers need to understand the requirements of building apps for these virtual systems, including concurrent programming, high-performance computing, and data-intensive systems. The book introduces the principles of distributed and parallel computing underlying cloud architectures and specifically focuses on virtualization, thread programming, task programming, and map-reduce programming. There are examples demonstrating all of these and more, with exercises and labs throughout. Explains how to make design choices and tradeoffs to consider when building applications to run in a virtual cloud environment Real-world case studies include scientific, business, and energy-efficiency considerations

Designing Data-Intensive Applications Martin Kleppmann 2017-03-16 Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively Make informed decisions by identifying the strengths and weaknesses of different tools Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity Understand the distributed systems research upon which modern databases are built Peek behind the scenes of major online services, and learn from their architectures

Implementing Azure Cloud Design Patterns Oliver Michalski 2018-01-29 A hands-on guide to mastering Azure cloud design patterns and best practices. Key Features Master architectural design patterns in Azure. Get hands-on with implementing design patterns. Implement best practices for improving efficiency and security Book Description A well designed cloud infrastructure covers factors such as consistency, maintenance, simplified administration and development, and reusability. Hence it is important to choose the right architectural pattern as it has a huge impact on the quality of cloud-hosted services. This book covers all Azure design patterns and functionalities to help you build your cloud infrastructure so it fits your system requirements. This book initially covers design patterns that are focused on factors such as availability and data management/monitoring. Then the focus shifts to complex design patterns such as multitasking, improving scalability, valet keys, and so on, with practical use cases. The book also supplies best practices to improve the security and performance of your cloud. By the end of this book, you will thoroughly be familiar with the different design and architectural patterns available with Windows Azure and capable of choosing the best pattern for your system. What you will learn Learn to organize Azure access Design the core areas of the Azure Execution Model Work with storage and data management Create a health endpoint monitoring pattern

Automate early detection of anomalies Identify and secure Azure features Who this book is for This book is targeted at cloud architects and cloud solution providers who are looking for an extensive guide to implementing different patterns for the deployment and maintenance of services in Microsoft Azure. Prior experience with Azure is required as the book is completely focused on design patterns.

Model-Driven Development and Operation of Multi-Cloud Applications Elisabetta Di Nitto 2016-12-22 This books is open access under a CC BY 4.0 license. This book summarizes work being undertaken within the collaborative MODAClouds research project, which aims to facilitate interoperability between heterogeneous Cloud platforms and remove the constraints of deployment, portability, and reversibility for end users of Cloud services. Experts involved in the project provide a clear overview of the MODAClouds approach and explain how it operates in a variety of applications. While the wide spectrum of available Clouds constitutes a vibrant technical environment, many early-stage issues pose specific challenges from a software engineering perspective. MODAClouds will provide methods, a decision support system, and an open source IDE and run-time environment for the high-level design, early prototyping, semiautomatic code generation, and automatic deployment of applications on multiple Clouds. It will free developers from the need to commit to a fixed Cloud technology stack during software design and offer benefits in terms of cost savings, portability of applications and data between Clouds, reversibility (moving applications and data from Cloud to non-Cloud environments), risk management, quality assurance, and flexibility in the development process.

Transactions on Pattern Languages of Programming IV James Noble 2019-03-04 The Transactions on Pattern Languages of Programming subline aims to publish papers on patterns and pattern languages as applied to software design, development, and use, throughout all phases of the software life cycle, from requirements and design to implementation, maintenance and evolution. The primary focus of this LNCS Transactions subline is on patterns, pattern collections, and pattern languages themselves. The journal also includes reviews, survey articles, criticisms of patterns and pattern languages, as well as other research on patterns and pattern languages. This book, the third volume in the Transactions on Pattern Languages of Programming series, presents five papers that have been through a careful peer review process involving both pattern experts and domain experts. The papers present various pattern languages and a study of applying patterns and represent some of the best work that has been carried out in design patterns and pattern languages of programming over the last few years.

Design Patterns for Cloud Native Applications Kasun Indrasiri 2021-05-17 With the immense cost savings and scalability the cloud provides, the rationale for building cloud native applications is no longer in question. The real issue is how. With this practical guide, developers will learn about the most commonly used design patterns for building cloud native applications using APIs, data, events, and streams in both greenfield and brownfield development. You'll learn how to incrementally design, develop, and deploy large and effective cloud native applications that you can manage and maintain at scale with minimal cost, time, and effort. Authors Kasun Indrasiri and Sriskandarajah Suhothayan highlight use cases that effectively demonstrate the challenges you might encounter at each step. Learn the fundamentals of cloud native applications Explore key cloud native communication, connectivity, and composition patterns Learn decentralized data management techniques Use event-driven architecture to build distributed and scalable cloud native applications Explore the most commonly used patterns for API management and consumption Examine some of the tools and technologies you'll need for building cloud native systems

Implementing Cloud Design Patterns for AWS Marcus Young 2015-04-29 This book is aimed at architects, solution providers, and those of the DevOps community who are looking to implement repeatable patterns for deploying and maintaining services in the Amazon cloud infrastructure. Prior experience using AWS is required as the book focuses more on the patterns and not on the basics of using AWS.

Cloud Native Architectures Tom Laszewski 2018-08-31 Learn and understand the need to architect cloud applications and migrate your business to cloud efficiently Key Features Understand the core design elements required to build scalable systems Plan resources and technology stacks effectively for high security and fault tolerance Explore core architectural principles using real-world examples Book Description Cloud computing has proven to be the most revolutionary IT development since virtualization. Cloud native architectures give you the benefit of more flexibility over legacy systems. To harness this, businesses need to refresh their development models and architectures when they find they don't port to the cloud. Cloud Native Architectures demonstrates three essential components of deploying modern cloud native architectures: organizational transformation, deployment modernization, and cloud native architecture patterns. This book starts with a quick introduction to cloud native architectures that are used as a base to define and explain what cloud native architecture is and is not. You will learn what a cloud adoption framework looks like and develop cloud native architectures using microservices and serverless computing as design principles. You'll then explore the major pillars of cloud native design including scalability, cost optimization, security, and ways to achieve operational excellence. In the concluding chapters, you will also learn about various public cloud architectures ranging from AWS and Azure to the Google Cloud Platform. By the end of this book, you will have learned the techniques to adopt cloud native architectures that meet your business requirements. You will also understand the future trends and expectations of cloud providers. What you will learn Learn the difference between cloud native and traditional architecture Explore the aspects of migration, when and why to use it Identify the elements to consider when selecting a technology for your architecture Automate security controls and configuration management Use infrastructure as code and CICD pipelines to run environments in a sustainable manner Understand the management and monitoring capabilities for AWS cloud native application architectures Who this book is for Cloud Native Architectures is for software architects who are keen on designing resilient, scalable, and highly available applications that are native to the cloud.

Cloud Native Patterns Cornelia Davis 2019-05-12 Summary Cloud Native Patternsis your guide to developing strong applications that thrive in the dynamic, distributed, virtual world of the cloud. This book presents a mental model for cloud-native applications, along with the patterns, practices, and tooling that set them apart. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Cloud platforms promise the holy grail: near-zero downtime, infinite scalability, short feedback cycles, fault-tolerance, and cost control. But how do you get there? By applying cloudnative designs, developers can build resilient, easily adaptable, web-scale distributed applications that handle massive user traffic and data loads. Learn these fundamental patterns and practices, and you'll be ready to thrive in the dynamic, distributed, virtual world of the cloud. About the Book With 25 years of experience under her belt, Cornelia Davis teaches you the practices and patterns that set cloud-native applications apart. With realistic examples and expert advice for working with apps, data, services, routing, and more, she shows you how to design and build software that functions beautifully on modern cloud platforms. As you read, you will start to appreciate that cloud-native computing is more about the how and why rather than the where. What's inside The lifecycle of cloud-native apps Cloud-scale configuration management Zero downtime upgrades, versioned services, and parallel deploys Service discovery and dynamic routing Managing interactions between services, including retries and circuit breakers About the Reader Requires basic software design skills and an ability to read Java or a similar language. About the Author Cornelia Davis is Vice President of Technology at Pivotal Software. A teacher at heart, she's spent the last 25 years making good software and great software developers. Table of Contents PART 1 - THE CLOUD-NATIVE CONTEXT You keep using that word: Defining "cloud-native" Running cloud-native applications in production The platform for cloud-native software PART 2 - CLOUD-NATIVE PATTERNS Event-driven microservices: It's not just request/response App redundancy: Scale-out and statelessness Application configuration: Not just environment variables The application lifecycle: Accounting for constant change Accessing apps: Services, routing, and service discovery Interaction redundancy: Retries and other control loops Fronting services: Circuit breakers and API gateways Troubleshooting: Finding the needle in the haystack Cloud-native data: Breaking the data monolith

Modern Software Engineering Methodologies for Mobile and Cloud Environments Rosado da Cruz, António Miguel 2016-01-20 As technology continues to evolve, the popularity of mobile computing has become inherent within today's society. With the majority of the population using some form of mobile device, it has become increasingly important to develop more efficient cloud platforms. Modern Software Engineering Methodologies for Mobile and Cloud Environments investigates emergent trends and research on innovative software platforms in mobile and cloud computing. Featuring state-of-the-art software engineering methods, as well as new

techniques being utilized in the field, this book is a pivotal reference source for professionals, researchers, practitioners, and students interested in mobile and cloud environments.

Building the Infrastructure for Cloud Security Raghuram Yeluri 2014-03-29 For cloud users and providers alike, security is an everyday concern, yet there are very few books covering cloud security as a main subject. This book will help address this information gap from an Information Technology solution and usage-centric view of cloud infrastructure security. The book highlights the fundamental technology components necessary to build and enable trusted clouds. Here also is an explanation of the security and compliance challenges organizations face as they migrate mission-critical applications to the cloud, and how trusted clouds, that have their integrity rooted in hardware, can address these challenges. This book provides: Use cases and solution reference architectures to enable infrastructure integrity and the creation of trusted pools leveraging Intel Trusted Execution Technology (TXT). Trusted geo-location management in the cloud, enabling workload and data location compliance and boundary control usages in the cloud. OpenStack-based reference architecture of tenant-controlled virtual machine and workload protection in the cloud. A reference design to enable secure hybrid clouds for a cloud bursting use case, providing infrastructure visibility and control to organizations. "A valuable guide to the next generation of cloud security and hardware based root of trust. More than an explanation of the what and how, is the explanation of why. And why you can't afford to ignore it!" —Vince Lubsey, Vice President, Product Development, Virtustream Inc. " Raghu provides a valuable reference for the new 'inside out' approach, where trust in hardware, software, and privileged users is never assumed—but instead measured, attested, and limited according to least privilege principles." —John Skinner, Vice President, HyTrust Inc. "Traditional parameter based defenses are in sufficient in the cloud. Raghu's book addresses this problem head-on by highlighting unique usage models to enable trusted infrastructure in this open environment. A must read if you are exposed in cloud." —Nikhil Sharma, Sr. Director of Cloud Solutions, Office of CTO, EMC Corporation

Building Intelligent Cloud Applications John Biggs 2019-09-10 Serverless computing is radically changing the way we build and deploy applications. With cloud providers running servers and managing machine resources, companies now can focus solely on the application's business logic and functionality. This hands-on book shows experienced programmers how to build and deploy scalable machine learning and deep learning models using serverless architectures with Microsoft Azure. You'll learn step-by-step how to code machine learning into your projects using Python and pre-trained models that include tools such as image recognition, speech recognition, and classification. You'll also examine issues around deployment and continuous delivery including scaling, security, and monitoring. This book is divided into four parts: Cloud-based development: learn the basics of serverless computing with machine learning, functions as a service (FaaS), and the use of APIs Adding intelligence: create serverless applications using Azure Functions; learn how to use pre-built machine-learning and deep-learning models Deployment and continuous delivery: get up to speed with Azure Kubernetes Service, as well as Azure Security Center, and Azure Monitoring Application examples: deliver data at the edge, build conversational interfaces, and use convolutional neural networks for image classification

Cloud Computing Rajkumar Buyya 2010-12-17 The primary purpose of this book is to capture the state-of-the-art in Cloud Computing technologies and applications. The book will also aim to identify potential research directions and technologies that will facilitate creation a global market-place of cloud computing services supporting scientific, industrial, business, and consumer applications. We expect the book to serve as a reference for larger audience such as systems architects, practitioners, developers, new researchers and graduate level students. This area of research is relatively recent, and as such has no existing reference book that addresses it. This book will be a timely contribution to a field that is gaining considerable research interest, momentum, and is expected to be of increasing interest to commercial developers. The book is targeted for professional computer science developers and graduate students especially at Masters level. As Cloud Computing is recognized as one of the top five emerging technologies that will have a major impact on the quality of science and society over the next 20 years, its knowledge will help position our readers at the forefront of the field.

Cloud Native Infrastructure Justin Garrison 2017-10-25 Cloud native infrastructure is more than servers, network, and storage in the cloud—it is as much about operational hygiene as it is about elasticity and scalability. In this book, you'll learn practices, patterns, and requirements for creating infrastructure that meets your needs, capable of managing the full life cycle of cloud native applications. Justin Garrison and Kris Nova reveal hard-earned lessons on architecting infrastructure from companies such as Google, Amazon, and Netflix. They draw inspiration from projects adopted by the Cloud Native Computing Foundation (CNCF), and provide examples of patterns seen in existing tools such as Kubernetes. With this book, you will: Understand why cloud native infrastructure is necessary to effectively run cloud native applications Use guidelines to decide when—and if—your business should adopt cloud native practices Learn patterns for deploying and managing infrastructure and applications Design tests to prove that your infrastructure works as intended, even in a variety of edge cases Learn how to secure infrastructure with policy as code

Implementing Cloud Design Patterns for AWS Sean Keery 2019-04-30 Create highly efficient design patterns for scalability, redundancy, and high availability in the AWS Cloud Key FeaturesBuild highly robust systems using the cloud infrastructureMake web applications resilient against scheduled and accidental downtimeExplore and apply Amazon-provided services in unique ways to solve common design problemsBook Description Whether you're just getting your feet wet in cloud infrastructure or already creating complex systems, this book will guide you through using the patterns to fit your system needs. Starting with patterns that cover basic processes such as source control and infrastructure-as-code, the book goes on to introduce cloud security practices. You'll then cover patterns of availability and scalability and get acquainted with the ephemeral nature of cloud environments. You'll also explore advanced DevOps patterns in operations and maintenance, before focusing on virtualization patterns such as containerization and serverless computing. In the final leg of your journey, this book will delve into data persistence and visualization patterns. You'll get to grips with architectures for processing static and dynamic data, as well as practices for managing streaming data. By the end of this book, you will be able to design applications that are tolerant of underlying hardware failures, resilient against an unexpected influx of data, and easy to manage and replicate. What you will learnImplement scaling policies on schedules, influxes in traffic, and deep health checksMake complete use of highly available and redundant storageDesign content delivery networks to improve user experienceOptimize databases through caching and shardingApply patterns to solve common problemsImplement repeatable processes for deploying systemsWho this book is for If you're an architect, solution provider, or DevOps community member looking to implement repeatable patterns for deploying and maintaining services in the Amazon cloud infrastructure, this book is for you. You'll need prior experience of using AWS understand key concepts covered in the book, as it focuses on the patterns rather than the basics of using AWS.

Advances in Service-Oriented and Cloud Computing Antonio Celesti 2016-04-26 This volume contains the technical papers presented in the seven high-quality workshops associated with the European Conference on Service-Oriented and Cloud Computing, ESOCC 2015, held in Taormina, Italy, in September 2015: Third International Workshop on Cloud for IoT (CLIoT 2015), 5th International Workshop on Adaptive Services for the Future Internet (WAS4FI 2015), Second Workshop on Seamless Adaptive Multi-cloud Management of Service-Based Applications (SeaClouds 2015), First International Workshop on Cloud Adoption and Migration (CloudWay 2015), First International Workshop on Digital Enterprise Architecture and Engineering (IDEA 2015), First Workshop on Federated Cloud Networking (FedCloudNet 2015). Abstracts of the presentations held at the European Projects Forum (EU Projects 2015) are included in the back matter of this volume. The 25 full papers and 6 short papers were carefully reviewed and selected from 48 submissions. They focus on specific topics in service-oriented and cloud computing domains such as limits and /or advantages of existing cloud solutions, Future Internet technologies, efficient and adaptive deployment and management of service-based applications across multiple clouds, novel cloud service migration practices and solutions, digitization of enterprises in the cloud computing era, federated cloud networking services.

Architecting for Scale Lee Atchison 2020-02-28 Every day, companies struggle to scale critical applications. As traffic volume and data demands increase, these applications become more complicated and brittle, exposing risks and compromising availability. With the popularity of software as a service, scaling has never been more important. Updated with an expanded focus on modern architecture paradigms such as

microservices and cloud computing, this practical guide provides techniques for building systems that can handle huge quantities of traffic, data, and demand—without affecting the quality your customers expect. Architects, managers, and directors in engineering and operations organizations will learn how to build applications at scale that run more smoothly and reliably to meet the needs of customers. Learn how scaling affects the availability of your services, why that matters, and how to improve it Dive into a modern service-based application architecture that ensures high availability and reduces the effects of service failures Explore the Single Team Owned Service Architecture paradigm (STOSA)—a model for scaling your development organization in tandem with your application Understand, measure, and mitigate risk in your systems Use the cloud to build highly scalable applications

Handbook of Cloud Computing Borko Furht 2010-09-11 Cloud computing has become a significant technology trend. Experts believe cloud computing is currently reshaping information technology and the IT marketplace. The advantages of using cloud computing include cost savings, speed to market, access to greater computing resources, high availability, and scalability. Handbook of Cloud Computing includes contributions from world experts in the field of cloud computing from academia, research laboratories and private industry. This book presents the systems, tools, and services of the leading providers of cloud computing; including Google, Yahoo, Amazon, IBM, and Microsoft. The basic concepts of cloud computing and cloud computing applications are also introduced. Current and future technologies applied in cloud computing are also discussed. Case studies, examples, and exercises are provided throughout. Handbook of Cloud Computing is intended for advanced-level students and researchers in computer science and electrical engineering as a reference book. This handbook is also beneficial to computer and system infrastructure designers, developers, business managers, entrepreneurs and investors within the cloud computing related industry.

Cloud Computing and Services Science Markus Helfert 2017-07-18 This book constitutes extended, revised and selected papers from the 6th International Conference on Cloud Computing and Services Science, CLOSER 2016, held in Rome, Italy, in April 2016. The 16 papers presented in this volume were carefully reviewed and selected from a total of 123 submissions. The volume also contains two invited papers. CLOSER 2016 focused on the emerging area of cloud computing, inspired by recent advances related to infrastructures, operations, and service availability through global networks. It also studied the influence of service science in this area.

Advances in Service-Oriented and Cloud Computing Zoltán Ádám Mann 2018-04-02 This volume contains the technical papers presented in the workshops, which took place at the 6th European Conference on Service-Oriented and Cloud Computing, ESOCC 2017, held in Oslo, Norway, September 2017: First International Workshop on Business Process Management in the Cloud, BPM@Cloud 2017; Third International Workshop on Cloud Adoption and Migration, CloudWays 2017. The 9 full papers were carefully reviewed and selected from 12 submissions. In addition, the volume also contains 8 EU Projects papers, describing projects presented at the European Projects Forum, which took place at ESOCC 2017. The papers focus on specific topics in service-oriented and cloud computing domains such as limits and/or advantages of existing cloud solutions, future internet technologies, efficient and adaptive deployment and management of service-based applications across multiple clouds, novel cloud service migration practices and solutions, digitization of enterprises in the cloud computing era, federated cloud networking services.

Cloud Architecture Patterns Bill Wilder 2012 Do you need to learn about cloud computing architecture with Microsoft's Azure quickly? Read this book! It gives you just enough info on the big picture and is filled with key terminology so that you can join the discussion on cloud architecture.

Fast and Scalable Cloud Data Management Felix Gessert 2020-05-15 The unprecedented scale at which data is both produced and consumed today has generated a large demand for scalable data management solutions facilitating fast access from all over the world. As one consequence, a plethora of non-relational, distributed NoSQL database systems have risen in recent years and today's data management system landscape has thus become somewhat hard to overlook. As another consequence, complex polyglot designs and elaborate schemes for data distribution and delivery have become the norm for building applications that connect users and organizations across the globe – but choosing the right combination of systems for a given use case has become increasingly difficult as well. To help practitioners stay on top of that challenge, this book presents a comprehensive overview and classification of the current system landscape in cloud data management as well as a survey of the state-of-the-art approaches for efficient data distribution and delivery to end-user devices. The topics covered thus range from NoSQL storage systems and polyglot architectures (backend) over distributed transactions and Web caching (network) to data access and rendering performance in the client (end-user). By distinguishing popular data management systems by data model, consistency guarantees, and other dimensions of interest, this book provides an abstract framework for reasoning about the overall design space and the individual positions claimed by each of the systems therein. Building on this classification, this book further presents an application-driven decision guidance tool that breaks the process of choosing a set of viable system candidates for a given application scenario down into a straightforward decision tree.

Service-Oriented Computing Schahram Dustdar 2020-12-07 This book constitutes the refereed proceedings of the 14th Symposium and Summer School on Service-Oriented Computing, SummerSOC 2020, held in Crete, Greece, in September 2020.* The 9 full and 2 short papers were carefully reviewed and selected from 23 submissions. The papers mainly focus on IoT and cyber-physical systems, advanced application areas, cloud and edge, and service-based applications. *The conference was held virtually due to the COVID-19 pandemic.

Service-Oriented and Cloud Computing Antonio Brogi 2020-04-03 This book constitutes the refereed proceedings of the 8th IFIP WG 2.14 European Conference on Service-Oriented and Cloud Computing, ESOCC 2020, held in Heraklion, Crete, Greece, in September 2020. The 6 full and 8 short papers presented in this volume were carefully reviewed and selected from 20 submissions. The main event mapped to the main research track which focused on the presentation of cutting-edge research in both the service-oriented and cloud computing areas. In conjunction, an industrial track was also held attempting to bring together academia and industry through showcasing the application of service-oriented and cloud computing research, especially in the form of case studies, in the industry. The chapters 'Identification of Comparison Key Elements and their Relationships for Cloud Service Selection' and 'Technology-Agnostic Declarative Deployment Automation of Cloud Applications' are available open access under a Creative Commons Attribution 4.0 International License via link.springer.com.

Cloud Native Transformation Pini Reznik 2019-12-05 In the past few years, going cloud native has been a big advantage for many companies. But it's a tough technique to get right, especially for enterprises with critical legacy systems. This practical hands-on guide examines effective architecture, design, and cultural patterns to help you transform your organization into a cloud native enterprise—whether you're moving from older architectures or creating new systems from scratch. By following Wealth Grid, a fictional company, you'll understand the challenges, dilemmas, and considerations that accompany a move to the cloud. Technical managers and architects will learn best practices for taking on a successful company-wide transformation. Cloud migration consultants Pini Reznik, Jamie Dobson, and Michelle Gienow draw patterns from the growing community of expert practitioners and enterprises that have successfully built cloud native systems. You'll learn what works and what doesn't when adopting cloud native—including how this transition affects not just your technology but also your organizational structure and processes. You'll learn: What cloud native means and why enterprises are so interested in it Common barriers and pitfalls that have affected other companies (and how to avoid them) Context-specific patterns for a successful cloud native transformation How to implement a safe, evolutionary cloud native approach How companies addressed root causes and misunderstandings that hindered their progress Case studies from real-world companies that have succeeded with cloud native transformations

Briggs Barry Briggs 2016-01-07 How do you start? How should you build a plan for cloud migration for your entire portfolio? How will your organization be affected by these changes? This book, based on real-world

cloud experiences by enterprise IT teams, seeks to provide the answers to these questions. Here, you'll see what makes the cloud so compelling to enterprises; with which applications you should start your cloud journey; how your organization will change, and how skill sets will evolve; how to measure progress; how to think about security, compliance, and business buy-in; and how to exploit the ever-growing feature set that the cloud offers to gain strategic and competitive advantage.

Enterprise Cloud Computing Gautam Shroff 2010-10-14 Cloud computing promises to revolutionize IT and business by making computing available as a utility over the internet. This book is intended primarily for practising software architects who need to assess the impact of such a transformation. It explains the evolution of the internet into a cloud computing platform, describes emerging development paradigms and technologies, and discusses how these will change the way enterprise applications should be architected for cloud deployment. Gautam Shroff provides a technical description of cloud computing technologies, covering cloud infrastructure and platform services, programming paradigms such as MapReduce, as well as 'do-it-yourself' hosted development tools. He also describes emerging technologies critical to cloud computing. The book also covers the fundamentals of enterprise computing, including a technical introduction to enterprise architecture, so it will interest programmers aspiring to become software architects and serve as a reference for a graduate-level course in software architecture or software engineering.

Pursuit of Pattern Languages for Societal Change – PURPLSOC Sickinger, Richard 2018-12-18 We live in a time of social and cultural change. Old patterns are losing their validity and relevance, new patterns are needed and in demand. We need a new approach which can formulate, generate and engage such patterns. The pattern language approach of Christopher Alexander serves this purpose – the interdisciplinary and participatory building blocks for societal change. The PURPLSOC 2017 conference contributions cover 25 domains – from anthropology and automation to political science and systems science – for a comprehensive perspective of current pattern research and practice.

Service-Oriented Computing Johanna Barzen 2022-09-30 This book constitutes the revised selected papers of the 16th Symposium and Summer School on Service-Oriented Computing, SummerSOC 2022, held in Hersonissos, Crete, Greece, in July 2022. The 8 full papers and 1 short paper presented in this volume were carefully reviewed and selected from 25 submissions. They were organized in topical sections as follows: Advanced Application Architecture; Data Science and Applications; and Quantum Computing.

Cloud Design Patterns Alex Homer 2014-02-17 Cloud applications have a unique set of characteristics. They run on commodity hardware, provide services to untrusted users, and deal with unpredictable workloads. These factors impose a range of problems that you, as a designer or developer, need to resolve. Your applications must be resilient so that they can recover from failures, secure to protect services from malicious attacks, and elastic in order to respond to an ever changing workload. This guide demonstrates design patterns that can help you to solve the problems you might encounter in many different areas of cloud application development. Each pattern discusses design considerations, and explains how you can implement it using the features of Windows Azure. The patterns are grouped into categories: availability, data management, design and implementation, messaging, performance and scalability, resilience, management and monitoring, and security. You will also see more general guidance related to these areas of concern. It explains key concepts such as data consistency and asynchronous messaging. In addition, there is useful guidance and explanation of the key considerations for designing features such as data partitioning, telemetry, and hosting in multiple datacenters. These patterns and guidance can help you to improve the quality of applications and services you create, and make the development process more efficient. Enjoy!

Cloud Computing Patterns Christoph Fehling 2014-02-18 The current work provides CIOs, software architects, project managers, developers, and cloud strategy initiatives with a set of architectural patterns that offer nuggets of advice on how to achieve common cloud computing-related goals. The cloud computing patterns capture knowledge and experience in an abstract format that is independent of concrete vendor products. Readers are provided with a toolbox to structure cloud computing strategies and design cloud application architectures. By using this book cloud-native applications can be implemented and best suited cloud vendors and tooling for individual usage scenarios can be selected. The cloud computing patterns offer a unique blend of academic knowledge and practical experience due to the mix of authors. Academic knowledge is brought in by Christoph Fehling and Professor Dr. Frank Leymann who work on cloud research at the University of Stuttgart. Practical experience in building cloud applications, selecting cloud vendors, and designing enterprise architecture as a cloud customer is brought in by Dr. Ralph Retter who works as an IT architect at T-Systems, Walter Schupeck, who works as a Technology Manager in the field of Enterprise Architecture at Daimler AG,and Peter Arbitter, the former head of T Systems' cloud architecture and IT portfolio team and now working for Microsoft. Voices on Cloud Computing Patterns Cloud computing is especially beneficial for large companies such as Daimler AG. Prerequisite is a thorough analysis of its impact on the existing applications and the IT architectures. During our collaborative research with the University of Stuttgart, we identified a vendor-neutral and structured approach to describe properties of cloud offerings and requirements on cloud environments. The resulting Cloud Computing Patterns have profoundly impacted our corporate IT strategy regarding the adoption of cloud computing. They help our architects, project managers and developers in the refinement of architectural guidelines and communicate requirements to our integration partners and software suppliers. Dr. Michael Gorriz – CIO Daimler AG Ever since 2005 T-Systems has provided a flexible and reliable cloud platform with its "Dynamic Services". Today these cloud services cover a huge variety of corporate applications, especially enterprise resource planning, business intelligence, video, voice communication, collaboration, messaging and mobility services. The book was written by senior cloud pioneers sharing their technology foresight combining essential information and practical experiences. This valuable compilation helps both practitioners and clients to really understand which new types of services are readily available, how they really work and importantly how to benefit from the cloud. Dr. Marcus Hacke – Senior Vice President, T-Systems International GmbH This book provides a conceptual framework and very timely guidance for people and organizations building applications for the cloud. Patterns are a proven approach to building robust and sustainable applications and systems. The authors adapt and extend it to cloud computing, drawing on their own experience and deep contributions to the field. Each pattern includes an extensive discussion of the state of the art, with implementation considerations and practical examples that the reader can apply to their own projects. By capturing our collective knowledge about building good cloud applications and by providing a format to integrate new insights, this book provides an important tool not just for individual practitioners and teams, but for the cloud computing community at large. Kristof Kloeckner – General Manager,Rational Software, IBMSoftware Group

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