Human Activity Recognition Using Wearable Sensors And Smartphones Chapman Hallcrc Computer And Information Science Series

Telematics and Computing Miguel Felix Mata-Rivera 2019-10-24 This book constitutes the thoroughly refereed proceedings of the 8th International Congress on Telematics and Computing, WITCOM 2019, held in Merida, Mexico, in November 2019. The 31 full papers presented in this volume were carefully reviewed and selected from 78 submissions. The papers are organized in topical sections: GIS & climate change; telematics & electronics; artificial intelligence & machine learning; software engineering & education; internet of things; and informatics security.
Advanced Soft Computing Techniques in Data Science, IoT and Cloud Computing Sujata Dash 2021-11-05 This book plays a significant role in improvising human life to a great extent. The new applications of soft computing can be regarded as an emerging field in computer science, automatic control engineering, medicine, biology application, natural environmental engineering, and pattern recognition. Now, the exemplar model for soft computing is human brain. The use of various techniques of soft computing is nowadays successfully implemented in many domestic, commercial, and industrial applications due to the low-cost and very high-performance digital processors and also the decline price of the memory chips. This is the main reason behind the wider

expansion of soft computing techniques and its application areas. These computing methods also play a significant role in the design and optimization in diverse engineering disciplines. With the influence and the development of the Internet of things (IoT) concept, the need for using soft computing techniques has become more significant than ever. In general, soft computing methods are closely similar to biological processes than traditional techniques, which are mostly based on formal logical systems, such as sentential logic and predicate logic, or rely heavily on computer-aided numerical analysis. Soft computing techniques are anticipated to complement each other. The aim of these techniques is to accept imprecision, uncertainties, and approximations to get a rapid solution. However, recent advancements in representation soft computing algorithms (fuzzy logic,evolutionary computation, machine learning, and probabilistic reasoning) generate a more intelligent and robust system providing a human interpretable, low-cost, approximate solution. Soft computing-based algorithms have demonstrated great performance to a variety of areas including multimedia retrieval, fault tolerance, system modelling, network architecture, Web semantics, big data analytics, time series, biomedical and health informatics, etc. Soft computing approaches such as genetic programming (GP), support vector machine–firefly algorithm (SVM-FFA), artificial neural network (ANN), and support vector machine–wavelet (SVM–Wavelet) have emerged as powerful computational models. These have also shown significant success in dealing with massive data analysis for large number of applications. All the researchers and practitioners will be highly benefited those who are working in field of computer engineering, medicine, biology application, signal processing, and mechanical engineering. This book is a good collection of state-of-the-art approaches for soft computing-based applications to various engineering fields. It is very beneficial for the new researchers and practitioners working in the field to quickly know the best performing

methods. They would be able to compare different approaches and can carry forward their research in the most important area of research which has direct impact on betterment of the human life and health. This book is very useful because there is no book in the market which provides a good collection of state-of-the-art methods of soft computing-based models for multimedia retrieval, fault tolerance, system modelling, network architecture, Web semantics, big data analytics, time series, and biomedical and health informatics.

Technologies for Smart Sensors and Sensor Fusion Kevin Yallup 2017-12-19 Exciting new developments are enabling sensors to go beyond the realm of simple sensing of movement or capture of images to deliver information such as location in a built environment, the sense of touch, and the presence of chemicals. These sensors unlock the potential for smarter systems, allowing machines to interact with the world around them in more intelligent and sophisticated ways. Featuring contributions from authors working at the leading edge of sensor technology, Technologies for Smart Sensors and Sensor Fusion showcases the latest advancements in sensors with biotechnology, medical science, chemical detection, environmental monitoring, automotive, and industrial applications. This valuable reference describes the increasingly varied number of sensors that can be integrated into arrays, and examines the growing availability and computational power of communication devices that support the algorithms needed to reduce the raw sensor data from multiple sensors and convert it into the information needed by the sensor array to enable rapid transmission of the results to the required point. Using both SI and US units, the text: Provides a fundamental and analytical understanding of the underlying technology for smart sensors Discusses groundbreaking software and sensor systems as well as key issues surrounding sensor fusion Exemplifies the richness and diversity of development work in the world of smart sensors and sensor

fusion Offering fresh insight into the sensors of the future, Technologies for Smart Sensors and Sensor Fusion not only exposes readers to trends but also inspires innovation in smart sensor and sensor system development.

Dependable Computer Systems Wojciech Zamojski 2011-05-13 Dependability analysis is the recent approach to performance evaluation of contemporary systems which tries to cope with new challenges that are brought with their unprecedented complexity, size and diversity. Especially in case of computer systems and networks such evaluation must be based on multidisciplinary approach to theory, technology, and maintenance of systems which operate in real (and very often unfriendly) environments. As opposed to “classic” reliability which focuses mainly on technical aspects of system functioning, dependability studies investigate the systems as multifaceted and sophisticated amalgamations of technical, information and also human resources. This monograph presents selected new developments in such areas of dependability research as mathematical models, evaluation of software, probabilistic assessment, methodologies, tools, and technologies. Intelligent and soft computing methods help to resolve fundamental problems of dependability analysis which are caused by the fact that in contemporary computer systems it is often difficult to find a relation between system elements and system events (the relation between reasons and results) and it is even more difficult to define strict mathematical models with “analytical” relationships between such phenomena.

AI for Drug Development and Well-being Mark Chang 2020-09-09 Artificial intelligence (AI) is transforming the practice of medicine. It is helping doctors diagnose patients more accurately, predict treatment effects on individuals, and recommend better treatments. AI is also transforming the drug discovery and development process, helping pharmaceutical researchers to identify and

design active drug candidates, and reducing the cost of the clinical testing phase. Recently, the FDA moved toward a new, tailored review framework for artificial intelligence-based medical devices (Gottlieb, April 2019).This book is intended for a broad readership: sufficiently straightforward for college freshmen and informative enough for researchers. Chapter 1 gives a gentle introduction to the five ML categories of learning: supervised, unsupervised, reinforcement, evolutionary and swarm intelligence. Chapters 2 through 6 discuss the key concepts of the main methods in each of the five AI categories and their applications in pharmaceutical research & development and healthcare. Chapter 7 provides a state-of-the-art review of AI applications in prescription drug discovery, development, pharmacovigilance, and healthcare. Chapter 8 discusses artificial general intelligence and its controversies, challenges, and likely future directions. A few equations are included to effectively deliver key concepts and 100 key references are cited to meet researchers' needs. The book is a simplified version of my previous book: Artificial Intelligence for Drug Development, Precision Medicine, and Healthcare. Readers who want to get hands on experiences may explore the book with computer code in R.

3rd XoveTIC Conference Joaquim de Moura 2021-05-27 This volume of Proceedings gathers papers presented at XOVETIC2020 (A Coruña, Spain, 8-9 October 2020), a conference with the main goal of bringing together young researchers working in big data, artificial intelligence, Internet of Things, HPC (High-performance computing), cybersecurity, bioinformatics, natural language processing, 5G, and other areas from the field of ICT (Information Communications Technology); and offering a platform to present the results of their research to a national audience in Portugal. This third edition aims to serve as the basis of this event, which will be consolidated over time and acquire international projection.

Recent Advances on Soft Computing and Data Mining Rozaida Ghazali 2019-12-04 This book provides an introduction to data science and offers a practical overview of the concepts and techniques that readers need to get the most out of their large-scale data mining projects and research studies. It discusses data-analytical thinking, which is essential to extract useful knowledge and obtain commercial value from the data. Also known as data-driven science, soft computing and data mining disciplines cover a broad interdisciplinary range of scientific methods and processes. The book provides readers with sufficient knowledge to tackle a wide range of issues in complex systems, bringing together the scopes that integrate soft computing and data mining in various combinations of applications and practices, since to thrive in these data-driven ecosystems, researchers, data analysts and practitioners must understand the design choice and options of these approaches. This book helps readers to solve complex benchmark problems and to better appreciate the concepts, tools and techniques used.

Cybernetics, Cognition and Machine Learning Applications Vinit Kumar Gunjan 2021-03-30 This book includes the original, peer reviewed research articles from the 2nd International Conference on Cybernetics, Cognition and Machine Learning Applications (ICCCMLA 2020), held in August, 2020 at Goa, India. It covers the latest research trends or developments in areas of data science, artificial intelligence, neural networks, cognitive science and machine learning applications, cyber physical systems and cybernetics.

Information Technology Richard Fox 2013-02-08 Information Technology: An Introduction for Today's Digital World introduces undergraduate students to a wide variety of concepts they will encounter throughout their IT studies and careers. The book covers computer organization and hardware, Windows and Linux operating systems, system administration duties, scripting, computer

networks, regular expressions, binary numbers, the Bash shell in Linux, DOS, managing processes and services, and computer security. It also gives students insight on IT-related careers, such as network and web administration, computer forensics, web development, and software engineering. Suitable for any introductory IT course, this classroom-tested text presents many of the topics recommended by the ACM Special Interest Group on IT Education (SIGITE). It offers a far more detailed examination of the computer than current computer literacy texts, focusing on concepts essential to all IT professionals—from operating systems and hardware to information security and computer ethics. The book highlights Windows/DOS and Linux with numerous examples of issuing commands and controlling the operating systems. It also provides details on hardware, programming, and computer networks. Ancillary Resources The book includes laboratory exercises and some of the figures from the text online. PowerPoint lecture slides, answers to exercises, and a test bank are also available for instructors.

Image and Signal Processing Abderrahim El Moataz 2020-07-08 This volume constitutes the refereed proceedings of the 9th International Conference on Image and Signal Processing, ICISP 2020, which was due to be held in Marrakesh, Morocco, in June 2020. The conference was cancelled due to the COVID-19 pandemic. The 40 revised full papers were carefully reviewed and selected from 84 submissions. The contributions presented in this volume were organized in the following topical sections: digital cultural heritage & color and spectral imaging; data and image processing for precision agriculture; machine learning application and innovation; biomedical imaging; deep learning and applications; pattern recognition; segmentation and retrieval; mathematical imaging & signal processing.

Hybrid Artificial Intelligent Systems Emilio Corchado 2011-05-25 The two LNAI volumes 6678

and 6679 constitute the proceedings of the 6th International Conference on Hybrid Artificial Intelligent Systems, HAIS 2011, held in Wroclaw, Poland, in May 2011. The 114 papers published in these proceedings were carefully reviewed and selected from 241 submissions. They are organized in topical sessions on hybrid intelligence systems on logistics and intelligent optimization; metaheuristics for combinatorial optimization and modelling complex systems; hybrid systems for context-based information fusion; methods of classifier fusion; intelligent systems for data mining and applications; systems, man, and cybernetics; hybrid artificial intelligence systems in management of production systems; hybrid artificial intelligent systems for medical applications; and hybrid intelligent approaches in cooperative multi-robot systems.

Healthcare Data Analytics Chandan K. Reddy 2015-06-23 At the intersection of computer science and healthcare, data analytics has emerged as a promising tool for solving problems across many healthcare-related disciplines. Supplying a comprehensive overview of recent healthcare analytics research, Healthcare Data Analytics provides a clear understanding of the analytical techniques currently available to solve healthcare problems. The book details novel techniques for acquiring, handling, retrieving, and making best use of healthcare data. It analyzes recent developments in healthcare computing and discusses emerging technologies that can help improve the health and well-being of patients. Written by prominent researchers and experts working in the healthcare domain, the book sheds light on many of the computational challenges in the field of medical informatics. Each chapter in the book is structured as a "survey-style" article discussing the prominent research issues and the advances made on that research topic. The book is divided into three major categories: Healthcare Data Sources and Basic Analytics - details the various healthcare data sources and analytical techniques used in the processing and analysis of such data Advanced

Data Analytics for Healthcare - covers advanced analytical methods, including clinical prediction models, temporal pattern mining methods, and visual analytics Applications and Practical Systems for Healthcare - covers the applications of data analytics to pervasive healthcare, fraud detection, and drug discovery along with systems for medical imaging and decision support Computer scientists are usually not trained in domain-specific medical concepts, whereas medical practitioners and researchers have limited exposure to the data analytics area. The contents of this book will help to bring together these diverse communities by carefully and comprehensively discussing the most relevant contributions from each domain.

Conference Proceedings of ICDLAIR2019 Meenakshi Tripathi 2021-02-08 This proceedings book includes the results from the International Conference on Deep Learning, Artificial Intelligence and Robotics, held in Malaviya National Institute of Technology, Jawahar Lal Nehru Marg, Malaviya Nagar, Jaipur, Rajasthan, 302017. The scope of this conference includes all subareas of AI, with broad coverage of traditional topics like robotics, statistical learning and deep learning techniques. However, the organizing committee expressly encouraged work on the applications of DL and AI in the important fields of computer/electronics/electrical/mechanical/chemical/textile engineering, health care and agriculture, business and social media and other relevant domains. The conference welcomed papers on the following (but not limited to) research topics: · Deep Learning: Applications of deep learning in various engineering streams, neural information processing systems, training schemes, GPU computation and paradigms, human–computer interaction, genetic algorithm, reinforcement learning, natural language processing, social computing, user customization, embedded computation, automotive design and bioinformatics · Artificial Intelligence: Automatic control, natural language processing, data mining and machine learning tools, fuzzy logic, heuristic

optimization techniques (membrane-based separation, wastewater treatment, process control, etc.) and soft computing · Robotics: Automation and advanced control-based applications in engineering, neural networks on low powered devices, human–robot interaction and communication, cognitive, developmental and evolutionary robotics, fault diagnosis, virtual reality, space and underwater robotics, simulation and modelling, bio-inspired robotics, cable robots, cognitive robotics, collaborative robotics, collective and social robots and humanoid robots It was a collaborative platform for academic experts, researchers and corporate professionals for interacting their research in various domain of engineering like robotics, data acquisition, human–computer interaction, genetic algorithm, sentiment analysis as well as usage of AI and advanced computation in various industrial challenges based applications such as user customization, augmented reality, voice assistants, reactor design, product formulation/synthesis, embedded system design, membrane-based separation for protecting environment along with wastewater treatment, rheological properties estimation for Newtonian and non-Newtonian fluids used in micro-processing industries and fault detection.

Handbook of Graph Theory, Combinatorial Optimization, and Algorithms Krishnaiyan "KT" Thulasiraman 2016-01-05 The fusion between graph theory and combinatorial optimization has led to theoretically profound and practically useful algorithms, yet there is no book that currently covers both areas together. Handbook of Graph Theory, Combinatorial Optimization, and Algorithms is the first to present a unified, comprehensive treatment of both graph theory and c

Spatial Computing Shashi Shekhar 2020-02-18 An accessible guide to the ideas and technologies underlying such applications as GPS, Google Maps, Pokémon Go, ride-sharing, driverless cars, and drone surveillance. Billions of people around the globe use various applications of spatial computing

daily—by using a ride-sharing app, GPS, the e911 system, social media check-ins, even Pokémon Go. Scientists and researchers use spatial computing to track diseases, map the bottom of the oceans, chart the behavior of endangered species, and create election maps in real time. Drones and driverless cars use a variety of spatial computing technologies. Spatial computing works by understanding the physical world, knowing and communicating our relation to places in that world, and navigating through those places. It has changed our lives and infrastructures profoundly, marking a significant shift in how we make our way in the world. This volume in the MIT Essential Knowledge series explains the technologies and ideas behind spatial computing. The book offers accessible descriptions of GPS and location-based services, including the use of Wi-Fi, Bluetooth, and RFID for position determination out of satellite range; remote sensing, which uses satellite and aerial platforms to monitor such varied phenomena as global food production, the effects of climate change, and subsurface natural resources on other planets; geographic information systems (GIS), which store, analyze, and visualize spatial data; spatial databases, which store multiple forms of spatial data; and spatial statistics and spatial data science, used to analyze location-related data. *Information Science and Applications* Kuinam J. Kim 2015-02-17 This proceedings volume provides a snapshot of the latest issues encountered in technical convergence and convergences of security technology. It explores how information science is core to most current research, industrial and commercial activities and consists of contributions covering topics including Ubiquitous Computing, Networks and Information Systems, Multimedia and Visualization, Middleware and Operating Systems, Security and Privacy, Data Mining and Artificial Intelligence, Software Engineering, and Web Technology. The proceedings introduce the most recent information technology and ideas, applications and problems related to technology convergence, illustrated through case studies, and

reviews converging existing security techniques. Through this volume, readers will gain an understanding of the current state-of-the-art in information strategies and technologies of convergence security. The intended readership are researchers in academia, industry, and other research institutes focusing on information science and technology.

X-Machines for Agent-Based Modeling Mariam Kiran 2017-08-30 From the Foreword: "This book exemplifies one of the most successful approaches to modeling and simulating [the] new generation of complex systems. FLAME was designed to make the building of large scale complex systems models straightforward and the simulation code that it generates is highly efficient and can be run on any modern technology. FLAME was the first such platform that ran efficiently on high performance parallel computers and a version for GPU technology is also available. At its heart, and the reason why it is so efficient and robust, is the use of a powerful computational model 'Communicating X-machines' which is general enough to cope with most types of modelling problems. As well as being increasingly important in academic research, FLAME is now being applied in industry in many different application areas. This book describes the basics of FLAME and is illustrated with numerous examples." —Professor Mike Holcombe, University of Sheffield, UK Agent-based models have shown applications in various fields such as biology, economics, and social science. Over the years, multiple agent-based modeling frameworks have been produced, allowing experts with non-computing background to easily write and simulate their models. However, most of these models are limited by the capability of the framework, the time it takes for a simulation to finish, or how to handle the massive amounts of data produced. FLAME (Flexible Large-scale Agent-based Modeling Environment) was produced and developed through the years to address these issues. This book contains a comprehensive summary of the field, covers the basics of FLAME, and

shows how concepts of X-machines, can be stretched across multiple fields to produce agent models. It has been written with several audiences in mind. First, it is organized as a collection of models, with detailed descriptions of how models can be designed, especially for beginners. A number of theoretical aspects of software engineering and how they relate to agent-based models are discussed for students interested in software engineering and parallel computing. Finally, it is intended as a guide to developers from biology, economics, and social science, who want to explore how to write agent-based models for their research area. By working through the model examples provided, anyone should be able to design and build agent-based models and deploy them. With FLAME, they can easily increase the agent number and run models on parallel computers, in order to save on simulation complexity and waiting time for results. Because the field is so large and active, the book does not aim to cover all aspects of agent-based modeling and its research challenges. The models are presented to show researchers how they can build complex agent functions for their models. The book demonstrates the advantage of using agent-based models in simulation experiments, providing a case to move away from differential equations and build more reliable, close to real, models. The Open Access version of this book, available at https://doi.org/10.1201/9781315370729, has been made available under a Creative Commons Attribution-Non Commercial-No Derivatives 4.0 license. *Nature Inspired Computing for Wireless Sensor Networks* Debashis De 2020-02-01 This book presents nature inspired computing applications for the wireless sensor network (WSN). Although the use of WSN is increasing rapidly, it has a number of limitations in the context of battery issue, distraction, low communication speed, and security. This means there is a need for innovative intelligent algorithms to address these issues.The book is divided into three sections and also includes an introductory chapter providing an overview of WSN and its various applications and

algorithms as well as the associated challenges. Section 1 describes bio-inspired optimization algorithms, such as genetic algorithms (GA), artificial neural networks (ANN) and artificial immune systems (AIS) in the contexts of fault analysis and diagnosis, and traffic management. Section 2 highlights swarm optimization techniques, such as African buffalo optimization (ABO), particle swarm optimization (PSO), and modified swarm intelligence technique for solving the problems of routing, network parameters optimization, and energy estimation. Lastly, Section 3 explores multi-objective optimization techniques using GA, PSO, ANN, teaching–learning-based optimization (TLBO), and combinations of the algorithms presented. As such, the book provides efficient and optimal solutions for WSN problems based on nature-inspired algorithms.

High-Performance Modelling and Simulation for Big Data Applications Joanna Kołodziej 2019-03-25

This open access book was prepared as a Final Publication of the COST Action IC1406 “High-Performance Modelling and Simulation for Big Data Applications (cHiPSet)“ project. Long considered important pillars of the scientific method, Modelling and Simulation have evolved from traditional discrete numerical methods to complex data-intensive continuous analytical optimisations. Resolution, scale, and accuracy have become essential to predict and analyse natural and complex systems in science and engineering. When their level of abstraction raises to have a better discernment of the domain at hand, their representation gets increasingly demanding for computational and data resources. On the other hand, High Performance Computing typically entails the effective use of parallel and distributed processing units coupled with efficient storage, communication and visualisation systems to underpin complex data-intensive applications in distinct scientific and technical domains. It is then arguably required to have a seamless interaction of High Performance Computing with Modelling and Simulation in order to store, compute, analyse, and

visualise large data sets in science and engineering. Funded by the European Commission, cHiPSet has provided a dynamic trans-European forum for their members and distinguished guests to openly discuss novel perspectives and topics of interests for these two communities. This cHiPSet compendium presents a set of selected case studies related to healthcare, biological data, computational advertising, multimedia, finance, bioinformatics, and telecommunications.

Enabling Context-Aware Web Services Quan Z. Sheng 2010-05-06 With recent advances in radio-frequency identification (RFID) technology, sensor networks, and enhanced Web services, the original World Wide Web is continuing its evolution into what is being called the Web of Things and Services. Such a Web will support an ultimately interactive environment where everyday physical objects such as buildings, sidewalks, and commodities become recognizable, addressable, and even controllable via a mostly ubiquitous Web. This integration of the physical and virtual worlds will fundamentally impact the way we live and in doing so afford tremendous new business opportunities with great human benefit, such as support services to keep the elderly independent, and intelligent traffic management that will cut wasted hours from every day. More efficient supply chains, improved environmental monitoring, better access to health services ... the list is endless. Enabling Context-Aware Web Services: Methods, Architectures, and Technologies compiles the newest developments and advances driving this new age forward. With contributions from leading researchers across the world this pioneering work bridges the gap between context-awareness and Web services. A comprehensive presentation of what’s already accomplished and what is possible, the chapters of this book are systematically organized into three major sections: Methods focuses on the principle of context awareness in Web services and various ways to model those services at the specification level. Architectures details the infrastructures, frameworks, and standards needed to

build context-aware Web services. Technologies presents a cornucopia of techniques adapted from once isolated research areas including semantic Web, database, and artificial intelligence development, as well as formal methods being employed to improve the development of context-aware Web services. Researchers, engineers, entrepreneurs, and educators across any number of fields will find new ideas worth considering, jumping-off points for developing improved software and applications, and seeds for business ventures that efficiently deliver needed products, information, or services. The possibilities are as limitless as we dare to imagine.

Progresses in Artificial Intelligence and Neural Systems Anna Esposito 2020-07-09 This book provides an overview of the current advances in artificial intelligence and neural nets. Artificial intelligence (AI) methods have shown great capabilities in modelling, prediction and recognition tasks supporting human–machine interaction. At the same time, the issue of emotion has gained increasing attention due to its relevance in achieving human-like interaction with machines. The real challenge is taking advantage of the emotional characterization of humans' interactions to make computers interfacing with them emotionally and socially credible. The book assesses how and to what extent current sophisticated computational intelligence tools might support the multidisciplinary research on the characterization of appropriate system reactions to human emotions and expressions in interactive scenarios. Discussing the latest recent research trends, innovative approaches and future challenges in AI from interdisciplinary perspectives, it is a valuable resource for researchers and practitioners in academia and industry.

m-Health Robert S. H. Istepanian 2016-11-14 Addresses recent advances from both the clinical and technological perspectives to provide a comprehensive presentation of m-Health This book introduces the concept of m-Health, first coined by Robert S. H. Istepanian in 2003. The evolution of

m-Health since then—how it was transformed from an academic concept to a global healthcare technology phenomenon—is discussed. Afterwards the authors describe in detail the basics of the three enabling scientific technological elements of m-Health (sensors, computing, and communications), and how each of these key ingredients has evolved and matured over the last decade. The book concludes with detailed discussion of the future of m-Health and presents future directions to potentially shape and transform healthcare services in the coming decades. In addition, this book: Discusses the rapid evolution of m-Health in parallel with the maturing process of its enabling technologies, from bio-wearable sensors to the wireless and mobile communication technologies from IOT to 5G systems and beyond Includes clinical examples and current studies, particularly in acute and chronic disease management, to illustrate some of the relevant medical aspects and clinical applications of m-Health Describes current m-Health ecosystems and business models Covers successful applications and deployment examples of m-Health in various global health settings, particularly in developing countries

Knowledge Discovery from Data Streams Joao Gama 2010-05-25 Since the beginning of the Internet age and the increased use of ubiquitous computing devices, the large volume and continuous flow of distributed data have imposed new constraints on the design of learning algorithms. Exploring how to extract knowledge structures from evolving and time-changing data, Knowledge Discovery from Data Streams presents

Towards Smart World Lavanya Sharma 2020-12-13 Towards Smart World: Homes to Cities Using Internet of Things provides an overview of basic concepts from the rising of machines and communication to IoT for making cities smart, real-time applications domains, related technologies, and their possible solutions for handling relevant challenges. This book highlights the utilization of

IoT for making cities smart and its underlying technologies in real-time application areas such as emergency departments, intelligent traffic systems, indoor and outdoor securities, automotive industries, environmental monitoring, business entrepreneurship, facial recognition, and motion-based object detection. Features The book covers the challenging issues related to sensors, detection, and tracking of moving objects, and solutions to handle relevant challenges. It contains the most recent research analysis in the domain of communications, signal processing, and computing sciences for facilitating smart homes, buildings, environmental conditions, and cities. It presents the readers with practical approaches and future direction for using IoT in smart cities and discusses how it deals with human dynamics, the ecosystem, and social objects and their relation. It describes the latest technological advances in IoT and visual surveillance with their implementations. This book is an ideal resource for IT professionals, researchers, undergraduate or postgraduate students, practitioners, and technology developers who are interested in gaining deeper knowledge and implementing IoT for smart cities, real-time applications areas, and technologies, and a possible set of solutions to handle relevant challenges. Dr. Lavanya Sharma is an Assistant Professor in the Amity Institute of Information Technology at Amity University UP, Noida, India. She has been a recipient of several prestigious awards during her academic career. She is an active nationally recognized researcher who has published numerous papers in her field.

Smart Sustainable Cities of the Future Simon Elias Bibri 2018-02-24 This book is intended to help explore the field of smart sustainable cities in its complexity, heterogeneity, and breadth, the many faces of a topical subject of major importance for the future that encompasses so much of modern urban life in an increasingly computerized and urbanized world. Indeed, sustainable urban development is currently at the center of debate in light of several ICT visions becoming achievable

and deployable computing paradigms, and shaping the way cities will evolve in the future and thus tackle complex challenges. This book integrates computer science, data science, complexity science, sustainability science, system thinking, and urban planning and design. As such, it contains innovative computer–based and data–analytic research on smart sustainable cities as complex and dynamic systems. It provides applied theoretical contributions fostering a better understanding of such systems and the synergistic relationships between the underlying physical and informational landscapes. It offers contributions pertaining to the ongoing development of computer–based and data science technologies for the processing, analysis, management, modeling, and simulation of big and context data and the associated applicability to urban systems that will advance different aspects of sustainability. This book seeks to explicitly bring together the smart city and sustainable city endeavors, and to focus on big data analytics and context-aware computing specifically. In doing so, it amalgamates the design concepts and planning principles of sustainable urban forms with the novel applications of ICT of ubiquitous computing to primarily advance sustainability. Its strength lies in combining big data and context–aware technologies and their novel applications for the sheer purpose of harnessing and leveraging the disruptive and synergetic effects of ICT on forms of city planning that are required for future forms of sustainable development. This is because the effects of such technologies reinforce one another as to their efforts for transforming urban life in a sustainable way by integrating data–centric and context–aware solutions for enhancing urban systems and facilitating coordination among urban domains. This timely and comprehensive book is aimed at a wide audience across science, academia industry, and policymaking. It provides the necessary material to inform relevant research communities of the state–of–the–art research and the latest development in the area of smart sustainable urban development, as well as a valuable

reference for planners, designers, strategists, and ICT experts who are working towards the development and implementation of smart sustainable cities based on big data analytics and context–aware computing.

Information Science and Applications Kuinam J. Kim 2019-12-18 This book presents selected papers from the 10th International Conference on Information Science and Applications (ICISA 2019), held on December 16–18, 2019, in Seoul, Korea, and provides a snapshot of the latest issues regarding technical convergence and convergences of security technologies. It explores how information science is at the core of most current research as well as industrial and commercial activities. The respective chapters cover a broad range of topics, including ubiquitous computing, networks and information systems, multimedia and visualization, middleware and operating systems, security and privacy, data mining and artificial intelligence, software engineering and web technology, as well as applications and problems related to technology convergence, which are reviewed and illustrated with the aid of case studies. Researchers in academia, industry, and at institutes focusing on information science and technology will gain a deeper understanding of the current state of the art in information strategies and technologies for convergence security.

Topology Control in Wireless Sensor Networks Miguel A. Labrador 2009-02-27 The eld of wireless sensor networks continues to evolve and grow in both practical and research domains. More and more wireless sensor networks are being used to gather information in real life applications. It is common to see how this technology is being applied in irrigation systems, intelligent buildings, bridges, security mec- nisms,militaryoperations,transportation-relatedapplications,etc.Atthesametime, new developments in hardware, software, and communication technologies are - panding these possibilities. As in any other technology, research

brings new dev- opments and re nements and continuous improvements of current approaches that push the technology even further. Looking toward the future, the technology seems even more promising in two directions. First, a few years from now more powerful wireless sensor devices will be available, and wireless sensor networks will have applicability in an endless number of scenarios, as they will be able to handle traf c loads not possible today, make more computations, store more data, and live longer because of better energy sources. Second,a few years from now, the opposite scenario might also be possible. The availability of very constrained, nanotechnology-made wireless sensor devices will bring a whole new world of applications, as they will be able to operate in - vironments and places unimaginable today. These two scenarios, at the same time, will both bring new research challenges that are always welcome to researchers.

Human Activity Recognition Miguel A. Labrador 2013-12-05 Learn How to Design and Implement HAR Systems The pervasiveness and range of capabilities of today's mobile devices have enabled a wide spectrum of mobile applications that are transforming our daily lives, from smartphones equipped with GPS to integrated mobile sensors that acquire physiological data. Human Activity Recognition: Using Wearable Sen

Internet of Things Qusay F. Hassan 2017-12-15 Internet of Things: Challenges, Advances, and Applications provides a comprehensive introduction to IoT, related technologies, and common issues in the adoption of IoT on a large scale. It surveys recent technological advances and novel solutions for challenges in the IoT environment. Moreover, it provides detailed discussion of the utilization of IoT and its underlying technologies in critical application areas, such as smart grids, healthcare, insurance, and the automotive industry. The chapters of this book are authored by several international researchers and industry experts. This book is composed of 18 self-contained chapters

that can be read, based on interest. Features: Introduces IoT, including its history, common definitions, underlying technologies, and challenges Discusses technological advances in IoT and implementation considerations Proposes novel solutions for common implementation issues Explores critical application domains, including large-scale electric power distribution networks, smart water and gas grids, healthcare and e-Health applications, and the insurance and automotive industries The book is an excellent reference for researchers and post-graduate students working in the area of IoT, or related areas. It also targets IT professionals interested in gaining deeper knowledge of IoT, its challenges, and application areas.

Business Process Management Workshops Chiara Di Francescomarino 2020-01-03 This book constitutes revised papers from the twelve International Workshops held at the 17th International Conference on Business Process Management, BPM 2019, in Vienna, Austria, in September 2019: The third International Workshop on Artificial Intelligence for Business Process Management (AI4BPM) The third International Workshop on Business Processes Meet Internet-of-Things (BP-Meet-IoT) The 15th International Workshop on Business Process Intelligence (BPI) The first International Workshop on Business Process Management in the era of Digital Innovation and Transformation (BPMinDIT) The 12th International Workshop on Social and Human Aspects of Business Process Management (BPMS2) The 7th International Workshop on Declarative, Decision and Hybrid approaches to processes (DEC2H) The second International Workshop on Methods for Interpretation of Industrial Event Logs (MIEL) The first International Workshop on Process Management in Digital Production (PM-DiPro) The second International Workshop on Process-Oriented Data Science for Healthcare (PODS4H) The fourth International Workshop on Process Querying (PQ) The second International Workshop on Security and Privacy-enhanced Business

Process Management (SPBP) The first International Workshop on the Value and Quality of Enterprise Modelling (VEnMo) Each of the workshops discussed research still in progress and focused on aspects of business process management, either a particular technical aspect or a particular application domain. These proceedings present the work that was discussed during the workshops.

Ensemble Methods Zhi-Hua Zhou 2012-06-06 An up-to-date, self-contained introduction to a state-of-the-art machine learning approach, Ensemble Methods: Foundations and Algorithms shows how these accurate methods are used in real-world tasks. It gives you the necessary groundwork to carry out further research in this evolving field. After presenting background and terminology, the book covers the main algorithms and theories, including Boosting, Bagging, Random Forest, averaging and voting schemes, the Stacking method, mixture of experts, and diversity measures. It also discusses multiclass extension, noise tolerance, error-ambiguity and bias-variance decompositions, and recent progress in information theoretic diversity. Moving on to more advanced topics, the author explains how to achieve better performance through ensemble pruning and how to generate better clustering results by combining multiple clusterings. In addition, he describes developments of ensemble methods in semi-supervised learning, active learning, cost-sensitive learning, class-imbalance learning, and comprehensibility enhancement.

Human Activity Recognition and Prediction Yun Fu 2015-12-23 This book provides a unique view of human activity recognition, especially fine-grained human activity structure learning, human-interaction recognition, RGB-D data based action recognition, temporal decomposition, and causality learning in unconstrained human activity videos. The techniques discussed give readers tools that provide a significant improvement over existing methodologies of video content

understanding by taking advantage of activity recognition. It links multiple popular research fields in computer vision, machine learning, human-centered computing, human-computer interaction, image classification, and pattern recognition. In addition, the book includes several key chapters covering multiple emerging topics in the field. Contributed by top experts and practitioners, the chapters present key topics from different angles and blend both methodology and application, composing a solid overview of the human activity recognition techniques.

Human-Computer Interaction: Interaction Modalities and Techniques Masaaki Kurosu 2013-07-01 The five-volume set LNCS 8004--8008 constitutes the refereed proceedings of the 15th International Conference on Human-Computer Interaction, HCII 2013, held in Las Vegas, NV, USA in July 2013. The total of 1666 papers and 303 posters presented at the HCII 2013 conferences was carefully reviewed and selected from 5210 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. This volume contains papers in the thematic area of human-computer interaction, addressing the following major topics: speech, natural language and auditory interfaces; gesture and eye-gaze based Interaction; touch-based interaction; haptic interaction; graphical user interfaces and visualisation.

Human Activity Recognition Miguel A. Labrador 2013-12-05 Learn How to Design and Implement HAR Systems The pervasiveness and range of capabilities of today’s mobile devices have enabled a wide spectrum of mobile applications that are transforming our daily lives, from smartphones equipped with GPS to integrated mobile sensors that acquire physiological data. Human Activity

Recognition: Using Wearable Sensors and Smartphones focuses on the automatic identification of human activities from pervasive wearable sensors—a crucial component for health monitoring and also applicable to other areas, such as entertainment and tactical operations. Developed from the authors' nearly four years of rigorous research in the field, the book covers the theory, fundamentals, and applications of human activity recognition (HAR). The authors examine how machine learning and pattern recognition tools help determine a user's activity during a certain period of time. They propose two systems for performing HAR: Centinela, an offline server-oriented HAR system, and Vigilante, a completely mobile real-time activity recognition system. The book also provides a practical guide to the development of activity recognition applications in the Android framework.

Nutrition Research Methodologies Julie A. Lovegrove 2015-01-12 A new book in the acclaimed Nutrition Society Textbook Series, Nutrition Research Methodologies addresses the rapidly advancing field of nutrition research. It covers the diverse methodologies required for robust nutritional research to ensure thorough understanding of key concepts, both for students at undergraduate and postgraduate levels and for scientists working in nutrition research. Combining theory with practical application, Nutrition Research Methodologies addresses both traditional research methods and new technologies, and focuses on a range of complex topics, including energy compensation, nutrient-gene interactions and metabolic adaptation. It also considers statistical issues as well as application of data to policy development. Provides the reader with the required scientific basics of nutrition research in the context of a systems and health approach Written specifically to meet the needs of individuals involved in nutrition research Combines the viewpoints of world-leading nutrition experts from academia and research with practical applications

Accompanied by a companion website with a range of self-assessment material (www.wiley.com/go/lovegrove/nutritionresearch)

WITS 2020 Saad Bennani 2021-07-21 This book presents peer-reviewed articles from the 6th International Conference on Wireless Technologies, Embedded and Intelligent Systems (WITS 2020), held at Fez, Morocco. It presents original research results, new ideas and practical lessons learnt that touch on all aspects of wireless technologies, embedded and intelligent systems. WITS is an international conference that serves researchers, scholars, professionals, students and academicians looking to foster both working relationships and gain access to the latest research results. Topics covered include Telecoms & Wireless Networking Electronics & Multimedia Embedded & Intelligent Systems Renewable Energies.

Web-Age Information Management Feifei Li 2014-06-14 This book constitutes the refereed proceedings of the 15th International Conference on Web-Age Information Management, WAIM 2014, held in Macau, China, in June 2014. The 48 revised full papers presented together with 35 short papers were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections on information retrieval; recommender systems; query processing and optimization; data mining; data and information quality; information extraction; mobile and pervasive computing; stream, time-series; security and privacy; semantic web; cloud computing; new hardware; crowdsourcing; social computing.

Computer Games and Software Engineering Kendra M. L. Cooper 2015-05-08 Computer games represent a significant software application domain for innovative research in software engineering techniques and technologies. Game developers, whether focusing on entertainment-market opportunities or game-based applications in non-entertainment domains, thus share a common

interest with software engineers and developers on how to best engineer game software. Featuring contributions from leading experts in software engineering, the book provides a comprehensive introduction to computer game software development that includes its history as well as emerging research on the interaction between these two traditionally distinct fields. An ideal reference for software engineers, developers, and researchers, this book explores game programming and development from a software engineering perspective. It introduces the latest research in computer game software engineering (CGSE) and covers topics such as HALO (Highly Addictive, sociaLly Optimized) software engineering, multi-player outdoor smartphone games, gamifying sports software, and artificial intelligence in games. The book explores the use of games in software engineering education extensively. It also covers game software requirements engineering, game software architecture and design approaches, game software testing and usability assessment, game development frameworks and reusability techniques, and game scalability infrastructure, including support for mobile devices and web-based services.

Registries for Evaluating Patient Outcomes Agency for Healthcare Research and Quality/AHRQ 2014-04-01 This User's Guide is intended to support the design, implementation, analysis, interpretation, and quality evaluation of registries created to increase understanding of patient outcomes. For the purposes of this guide, a patient registry is an organized system that uses observational study methods to collect uniform data (clinical and other) to evaluate specified outcomes for a population defined by a particular disease, condition, or exposure, and that serves one or more predetermined scientific, clinical, or policy purposes. A registry database is a file (or files) derived from the registry. Although registries can serve many purposes, this guide focuses on registries created for one or more of the following purposes: to describe the natural history of

disease, to determine clinical effectiveness or cost-effectiveness of health care products and services, to measure or monitor safety and harm, and/or to measure quality of care. Registries are classified according to how their populations are defined. For example, product registries include patients who have been exposed to biopharmaceutical products or medical devices. Health services registries consist of patients who have had a common procedure, clinical encounter, or hospitalization. Disease or condition registries are defined by patients having the same diagnosis, such as cystic fibrosis or heart failure. The User's Guide was created by researchers affiliated with AHRQ's Effective Health Care Program, particularly those who participated in AHRQ's DEcIDE (Developing Evidence to Inform Decisions About Effectiveness) program. Chapters were subject to multiple internal and external independent reviews.

Multicore Computing Sanguthevar Rajasekaran 2013-12-12 Every area of science and engineering today has to process voluminous data sets. Using exact, or even approximate, algorithms to solve intractable problems in critical areas, such as computational biology, takes time that is exponential in some of the underlying parameters. Parallel computing addresses this issue and has become affordable with the advent of multicore architectures. However, programming multicore machines is much more difficult due to oddities existing in the architectures. Offering insights into different facets of this area, Multicore Computing: Algorithms, Architectures, and Applications focuses on the architectures, algorithms, and applications of multicore computing. It will help readers understand the intricacies of these architectures and prepare them to design efficient multicore algorithms. Contributors at the forefront of the field cover the memory hierarchy for multicore and manycore processors, the caching strategy Flexible Set Balancing, the main features of the latest SPARC architecture specification, the Cilk and Cilk++ programming languages, the numerical software

library Parallel Linear Algebra Software for Multicore Architectures (PLASMA), and the exact multipattern string matching algorithm of Aho-Corasick. They also describe the architecture and programming model of the NVIDIA Tesla GPU, discuss scheduling directed acyclic graphs onto multi/manycore processors, and evaluate design trade-offs among Intel and AMD multicore processors, IBM Cell Broadband Engine, and NVIDIA GPUs. In addition, the book explains how to design algorithms for the Cell Broadband Engine and how to use the backprojection algorithm for generating images from synthetic aperture radar data.

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